



# Palabras Básicas para los Niños Lenguaje Estimulación para Niños Jóvenes: Versión Español

Basic Words for Children  
Language Stimulation for Young Children:  
Spanish Version

by

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# Palabras Básicas para los Niños

## Lenguaje Estimulación para Niños Jóvenes

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This CD is loaded with our favorite speech and language programs for young children. The building blocks for the development of articulate speech, excellent word knowledge, correct grammar, and fast, accurate reading are all here. Parents, caregivers, and professionals working on oral and written language skills will appreciate the scope of these programs. Children will appreciate how much fun they are!

### **100 Palabras Básicas**

*Videos; Comidas; Ropas; Juguetes; User-definable buttons for saving groups of pictures*

This program presents a basic vocabulary for children acquiring their first words. It provides several language modeling techniques including: the target word alone, a phrase in “parentese” that a parent might use with a very young child, a question, a carrier phrase (*It's a...*), and several longer models--a descriptive phrase, a descriptive sentence, and a functional sentence.

### **¡Animales Fantásticos!**

*Casa; Granjas/Fincas; Bosque; Montañas; Desierto; Insectos; Río/Lago; Océano; África; Selva; Prado; Tundra/Ártico*

*¡Animales Fantásticos!* presents eight stimuli for each of 120 animal pictures. For young children, the first four stimuli might be most appropriate. These are: the word alone, a phrase in “Parentese” to capture the child’s attention, a carrier phrase—“It’s a...”, and the question, “What is it?”. Older children will enjoy the last four buttons: a phrase, descriptive sentence, a functional sentence that gives an interesting piece of information about the animal, and the initial sound of the word.

The photographic and written stimuli are arranged hierarchically. They begin with familiar animals around the house, continue through animals in jungles, oceans, and other habitats of the world, and end with less well-known animals in the arctic climate. The one category that is not by habitat is the *Insect* category, since insects are in all habitats!

You will undoubtedly notice that some animals could be located in more than one habitat. While it was difficult to make a final determination about where to place each animal, we chose these groupings based on where the photograph was taken and the logic of keeping animals in familiar settings, which should lead to easier recall of the word.

### **¡Uno, Dos, y Tres!**

*Dos Sílabas; Tres Sílabas; Cuatro Sílabas; Cinco Sílabas; Seis Sílabas; Siete Sílabas; Ocho Sílabas; Nueve Sílabas; Diez Sílabas; 2-4 Sílabas; 5-7 Sílabas; 8-10 Sílabas; Mezcla*

Most Spanish words have more syllables than most English words. Knowing that syllableness and syllabification is a critical element in the production of Spanish, we chose to translate *And a One, Two, Three!* as part of the *Palabras Básicas (Basic Words)* bundle. The English words and phrases were chosen for the number of syllables in each. The direct translation of these words and phrases gives some very long syllable practice in Spanish even though in English none exceed 6 syllables. Since the English is available we decided not to change the word and kept the very long translations. When we make more programs specifically for Spanish we will choose the word list with the syllable length controlled and then translate to English. Since this is a translation of an existing program, the syllable length is not controlled and you will have to determine the ability levels of each child. The range is 2-10 syllables. There are 353 words to practice and each has a corresponding picture to help with recall and vocabulary stimulation. Not all words and phrases are “basic” some may require the use of a dictionary or other resources.

### **ABC**

*¿Qué es Mi Nombre?; ¿Qué es Mi Sonido?; ¿Qué es Mi Alfabeto?; ¿Qué es Mi Símbol AFI?*

This simple game shows the sounds, symbols, and alphabet names for the Spanish alphabet. It also has a “Record and Playback” feature to listen to productions of the sounds.



### *Who will want to play this game?*

This game is intended for young children who find playing on the computer a fun way to learn. Some children enjoy sitting at the computer with parents, teachers or older siblings. This simple language program encourages turn-taking, imitating, describing, questioning, answering, and playing with sounds and words.

### *How do children learn to talk?*

They learn how to talk by listening and imitating. This program provides several different language modeling techniques to encourage both receptive and expressive language development. Children can hear the item named in isolation, in a phrase, or sentence. Additional sentences are provided to emphasize descriptive or functional elements of the item. The button labeled *Parentese* (gender neutral "Parent - ese" Robert Owens, 1996) provides a modified utterance that a parent might use with a very young child. Characteristics of parentese include more restricted vocabulary, references to what's happening right now, shorter and less complex utterances, more repetitions, slow and exaggerated speech. Examples from these CDs include: "soft jammies", "Look! A dress", "pop-pop-bubbles", "big bucket", "no spoon", "pijamas suaves", "¡Mira! Un vestido!", "pincha, pincha, burbujas", "cubo grande", and "¡sin cuchara!"

### *Why are these words included on the CD?*

These words are representative of the first words many children will learn. We recognize that each child's first vocabulary is different. Typically, a child will learn animal names and sounds in addition to clothing, toys, food, and actions. Some children's first words will not be included in this list at all. One author's child's first words were "blimp" and "bologna". The other author's child's first word was, "apple". There is an interest factor in what children choose to learn to talk about.

### *Is the computer an appropriate tool for teaching language?*

Children talk about what they hear, see, feel, smell, and taste. The purpose of language is to communicate experiences. The first communication dyads are child-mother, child-father, and child-sibling, etc. One individual has wishes and desires to express something to another with the expectation that there is understanding of the message. We call this communication. When the computer is used as a tool to present pictures of items not necessarily in the immediate environment, the child's world is expanded. The parents, caregivers, or therapists can expand on the language concepts presented, to make them relevant to the child's world. For example, when pajamas appear on the screen, they might label the pajamas in the picture, then talk about the child's own pair of pajamas. They can talk about how the child's pajamas are the same as, and how they are different from, the picture on the screen.

### *How is the accuracy of speech production determined?*

The computer does not determine the accuracy of the speech production. The clinician or the child must determine the accuracy and may use the computer to tally the Correct and Incorrect productions. Click on the Spontaneous Correct/Incorrect and the Imitative Correct/Buttons to have the program tally and report the accuracy of the speech production.



## 100 Palabras Básicas

*Videos; Comidas; Ropas; Juguetes  
Usa para determinar ocho grupos conservados*

## 100 Basic Words

*Videos; Food; Clothing; Toys  
Eight user-definable buttons for saving groups of pictures*

### **Objective**

The child will see a picture and hear it labeled. The communication partner may select from one to eight language models from the prerecorded buttons, or can record an individualized model on the button labeled *Su Texto (Your Text)*. If the child is under three, the communication partner might prefer the models provided by the buttons on the top row: *Palabra (Word)*, *Habla Infantil (Parentese)*, *¿Qué Vez? (What do you see? / What is it?)* and *Es un... (It's a...)*. The *Parentese* button provides a modified utterance that a parent might use with a very young child (see *How do Children Learn to Talk?* in the introduction to this manual). The buttons on the bottom row are more appropriate for children over three: *Frase [Descriptivo] ([Descriptive] Phrase)*, *Oración [Descriptivo] ([Descriptive] Sentence)*, *Función (Function [Sentence])*, and *[Sonido] Inicial (Initial [Sound])*.

### **How to Play**

The communication partner will assist the child in choosing a series of target words. The child will listen to a word as it is pronounced and try to replicate the sound. The child may listen to the word again by clicking on the *Word* button, then use the record button to record their voice. The *Parentese* button will provide a model that a parent might use with a very young child. The child may click on the *What?* button to listen and respond to a direct question. The child can use the *It's a...* button to listen, then copy the short sentence containing the target word. For a longer model the child can choose any or all of the descriptive buttons--*Phrase, Sentence, Function*--and record their imitation of the model. In the *Initial (Sound)* we chose to call attention to the first *sound* of the target word. When the first sound is “B” the sound matches the symbol /b/. However, there are instances when the sound is different from what you might expect. The most common is letter “C”. Letter “C” can sound like /k/ or /s/ (camisa, cepillo). Letter “G” can sound like /g/ or /h/ (guepardo, Gila monster). “H” can be silent (huevos, hamburguesa). In these instances you need to notice the difference between the sound and the spelling. Other examples are: queso starts with /k/, chaqueta starts with /ch/, and árboles starts with /ár/. When you are finished with a screen, click on the *right arrow* or use the right arrow key to move to the next screen. The *left arrow* allows you to repeat the previous screen. The up arrow key or the *up arrow* on the *Volumen (Volume)* button increases the volume and the *down arrow* decreases the volume. If you turn the volume off, you can scroll faster through the pictures using the right or left arrow keys. *H* takes you to the *Asistencia (Help)* screen. *X* allows a quick *exit* from the program. The *Imprimir (Print)* button allows you to print the picture on a homework page. Refer to the *Me Gustan las Teclas (I Like Keys)* insert for more keyboard shortcuts.

### **Monitoring and Self-Monitoring**

The communication partner can track spontaneous and imitative responses and whether these responses were correct or incorrect by clicking on *Espontáneo C* (or type Z), *Espontáneo I* (or type A), *Imitar C* (or type C), or *Imitar I* (type I or E). Use the “Record and Play” feature (described below) to record and listen to the child’s production of the target. Alternate between the model and the child’s recorded words. Stress the importance of the concept that, “Contrast aids perception.” Listen for the similarities and differences between the two productions. Have older children monitor their own speech and determine accuracy using the *CI (Correct/Incorrect)* buttons. Compare the child’s perception of accuracy with your own. You may use the *CI* buttons each time the child says the target word to keep a running tally of accuracy.



#### **Recording Options**

You can record voices using two buttons at the right of the screen that are labeled *Su Texto (Your Text)*. When you click on one of the buttons, the *Grabar (Record)* button will change from gray to black with a red dot. Click on the *Record* button. The button will change to *Parar (Stop)*. Say your sound. When you are finished recording, click on *Parar (Stop)*. You can play back the sound by clicking on the *Su Texto (Your Text)* button that you selected when you started recording.

#### **Transfer activities**

Talk about real objects and actions in the child's environment that are similar to the ones on the CD. Talk about what is the same and what is different between the pictures and the objects. Demonstrate and talk about the use of the objects, or perform and talk about the actions the child sees on the screen. Ask the child to draw and/or color a picture of the object or action. Print the pictures and make a vocabulary book. Have the child play "charades" by gesturing the actions on the videos or gesturing the use of the objects. Older children might be able to name other words that start with the same sound as the target word. The communication partner can select several pictures from each group and ask the child to categorize them verbally as they play on the screen.

#### **Generalization**

This can be practiced by recording "spontaneous conversations" that have the target word used somewhere in the conversation. The record feature will allow several minutes of recording if there is room on your hard drive to save the file temporarily. Permanent storage of recordings is possible. See the *Options 2* section for details.

#### **Options**

*Al Azar/Secuencia (Random/Sequential), Esconde las Palabras/Se Muestra las Palabras (Hide Words>Show Words), Terminar el Habla/Interrumpir el Habla (Finish Speech/Interrupt Speech)*

*Random/Sequential:* When the random option is chosen the pictures display in a randomly chosen order. They will continue to play in this order for subsequent trials in the same category. *Option R* will toggle the random feature on and off.

*Hide Words>Show Words:* Choose this option to hide the typewritten text underneath the pictures. *Option H* will toggle the *Hide words>Show words* feature while the words are on the screen.

*Finish Speech/Interrupt Speech:* The *interrupt speech* option allows you to click anywhere on the printed text and stop the computer's speech. This is helpful if you want to present, for example, a sentence completion task. Choose *finish speech* if you want the speech to continue despite random clicks on the screen (from click-happy children!). Uninterrupted play of the stimuli is achieved by clicking on, "Play each sound then go to the next picture."

#### **Options 2**

Type the password, **Options**, in the space after, "More Options: Enter Password." The second page of options requires a password because quick little fingers can change your plans for therapy when you aren't looking.

**Escoje Grupos de Retratos (Choose Picture Sets)** allows you to control which pictures are presented. You can create four picture sets that are saved from session to session, and name the sets to assist you in remembering which pictures were chosen. Click on the *Escoje Grupos de Retratos (Choose Picture Sets)* button to display a screen with selection buttons and the current name for each set. Highlight the name you want to change and type over it. The name you choose will be displayed on the main screen of the game. You can group the words any way you wish. You might choose to establish sets by child, "John's Word's", subject, "Animals", "Places", or objective, "pre-Tx", "post-Tx". Double-click on the button next to the set name or click on the *Escoje los Retratos (Choose Pictures)* button to choose which pictures belong to the selected set. Click on each picture you would like to include. When you have finished picking pictures for a set, click on the *Terminado (Finished)* button. This will return you to the screen with the set labels. Click on the *Regresa (Return to Game)* button to return to the *Opciones (Options)* screen.

**Guarda las Grabaciones (Save Recordings)** The default is to not save any recordings. If you want to save recordings so that they are available for the next session, choose *Guarda las Grabaciones Nuevas (Save New Recordings)*. Any new recording that is made for a word, phrase, or sentence will be saved and available for future use. If this option is selected any recording that is done during the session will erase the previous sounds and words for the button that is selected when the recording is made.



**Encierre el Botón al Terminar (Lock Finish Button)** allows you to keep kids from exiting the game too soon. While you are playing the game, you can bypass the lock by typing the key combination “Control F”. Be careful to keep this trick a secret. Note: You must have the game set to allow keyboard entry before it will recognize the “Control F” keys. To turn on keyboard entry (if it is off) type “Control T”.

**Escoje el Primer Sonido (Choose First Speech Sound)** allows you to choose which stimuli you want presented first. If you have a child who is unable to break a “What is it?” perseveration, you may want to start with “It’s a...”. Further along in the program you may want to give just the initial sound cue. The default is to start on the left with *Word* and move sequentially through all the buttons. If you haven’t taped anything under the *Su Texto (Your Text)* buttons, the computer will not play any sound when that button is selected for the first speech sound. The white boxes around the *Your Text* buttons indicate that the button text may be changed. Highlight the current label and type the label that you want to use.

**Allow Keyboard Entry** The program will allow you to type in your own labels for each picture. The default is to *Permite Selección por Tecla (Allow Keyboard Entry)*. If Keyboard Entry is allowed, then the keyboard shortcut keys are not active. Use the key combination, “Control T” to toggle between allowing typing and not allowing it. Note: This option does not control whether the words are saved. That option is controlled by the *Save Recordings* option as described above.

**Categories** Five of the buttons on the main screen are permanently set to display specific pictures. The top four buttons each display 25 pictures or videos, and the *Mezcla (Mixed)* button displays all 100 pictures-randomly chosen. The label and picture sets for the remaining eight buttons can be determined by the communication partner. The second *Opciones (Options)* screen is used to change the labels and select the pictures. It is possible to label set 1 as “Pat’s words” or “Week 1” and devise a lesson plan for each word. To get to the second options screen, choose *Options* from the main screen, then enter the password and press *Return*. The password is the word **Options**. The password should keep children from changing the options on *Options 2*, but not be too difficult to remember. It is not changeable, so don’t let children see you enter it.

**Screens** 75 Photographs, 25 Videos

**Game Results** Grupo de Retratos (By Picture Set): Cantidad de Producciones Espontaneas/Imitado Correctas y Errores (Number of Spontaneous/Imitative Correct and Incorrect Productions), Cantidad de Retratos Vistos (Number of Pictures Viewed) and Segundos Vistos (Seconds Viewed)

## REFERENCES

De Moragas, Elvira (general editor). (1996). *Larousse standard Spanish-English/English-Spanish dictionary*. México: Larousse.

Owens, R. (1996). *Language development: an introduction*. Boston, MA: Allyn & Bacon.



## ¡Animales Fantásticos!

*Casa; Granjas/Fincas; Bosque; Montañas; Desierto; Insectos;  
Río/Lago; Océano; África; Selva; Prado; Tundra/Artico*

## Wild, Woolly, Wonderful Critters!

*House; Ranch/Farm; Forest; Mountain; Desert; Insects;  
River/Lake; Ocean; Africa; Jungle; Prairie; Tundra/Arctic*

### **Objective**

The child will see a picture and hear it labeled. The communication partner may select from one to eight language models from the prerecorded buttons, or can record an individualized model on the button labeled *Su Texto (Your Text)*. If the child is under three, the communication partner might prefer the models provided by the buttons on the top row: *Palabra (Word)*, *Habla Infantil (Parentese)*, *¿Qué Vez? (What do you see? / What is it?)* and *Es un... (It's a...)*. Most are self-explanatory. The *Parentese* button provides a modified utterance that a parent might use with a very young child (see *How do Children Learn to Talk?* in the introduction to this manual). The buttons on the bottom row are more appropriate for children over three: *Frase [Descriptivo] ([Descriptive] Phrase)*, *Oración [Descriptivo] ([Descriptive] Sentence)*, *Función [Function [Sentence]]*, and *[Sonido] Inicial (Initial [Sound])*.

### **How to Play**

The communication partner will assist the child in choosing a series of target words. The child will listen to a word as it is pronounced and try to replicate the sound. The child may listen to the word again by clicking on the *Word* button, then use the record button to record their voice. The *Parentese* button will provide a model that a parent might use with a very young child. The child may click on the *What?* button to listen and respond to a direct question. The child can use the *It's a...* button to listen, then copy the short sentence containing the target word. For a longer model the child can choose any or all of the descriptive buttons—*Phrase*, *Sentence*, *Function*—and record their imitation of the model. In the *Initial (Sound)* button we chose to call attention to the first *sound* of the target word. When the first sound is “B” the sound matches the symbol /b/. However, there are instances when the sound is different from what you might expect. The most common is letter “C”. Letter “C” can sound like /k/ or /s/ (cocodrilo, cebra). Letter “G” can sound like /g/, or /h/ (guepardo, Gila monster). “H” can be silent so we put the “h” with the following vowel (ipopótamo, **hiena**). In these instances you need to notice the difference between the sound and the spelling. Some other examples are: oruga starts with /or/, chimpancé starts with /ch/, ardilla starts with /ar/. When you are finished with a screen, click on the *right arrow* or use the right arrow key to move to the next screen. The *left arrow* allows you to repeat the previous screen. The up arrow key or the *up arrow* on the *Volumen (Volume)* button increases the volume and the *down arrow* decreases the volume. If you turn the volume off, you can scroll faster through the pictures using the right or left arrow keys. *H* takes you to the *Asistencia (Help)* screen. *X* allows a quick *exit* from the program. The *Imprimir (Print)* button allows you to print the picture on a homework page. Refer to the *Me Gustan las Teclas (I Like Keys)* insert for more keyboard shortcuts.

**Monitoring and Self-Monitoring** The communication partner can track spontaneous and imitative responses and whether these responses were correct or incorrect by clicking on *Espontáneo C* (or type Z), *Espontáneo I* (or type A), *Imitar C* (or type C), or *Imitar I* (type I or E). Use the “Record and Play” feature (described below) to record and listen to the child’s production of the target. Alternate between the model and the child’s recorded words. Stress the importance of the concept that, “Contrast aids perception.” Listen for the similarities and differences between the two productions. Have older children monitor their own speech and determine accuracy using the *CI (Correct/Incorrect)* buttons. Compare the child’s perception of accuracy with your own. You may use the *CI* buttons each time the child says the target word to keep a running tally of accuracy.



#### **Recording Options**

You can record voices using two buttons at the right of the screen that are labeled *Su Texto (YourText)*. When you click on one of the buttons, the *Grabar (Record)* button will change from gray to black with a red dot. Click on the *Record* button. The button will change to *Parar (Stop)*. Say your sound. When you are finished recording, click on *Parar (Stop)*. You can play back the sound by clicking on the *Su Texto (Your Text)* button that you selected when you started recording.

#### **Transfer activities**

Talk about real animals in the child's environment that are similar to the ones on the CD. Talk about what is the same and what is different between the picture and the real animal. Ask the child to draw and/or color a picture of the animal. Print the pictures and make a vocabulary book. Have the child play "charades" by gesturing the animal. Older children might be able to name other words that start with the same sound as the target word. The communication partner can select several pictures from each group and ask the child to categorize them by habitat as they play on the screen.

#### **Generalization**

This can be practiced by recording "spontaneous conversations" that have the target word used somewhere in the conversation. The record feature will allow several minutes of recording if there is room on your hard drive to save the file temporarily. Permanent storage of recordings is possible. See the *Options 2* section for details.

#### **Options**

*Al Azar/Secuencia (Random/Sequential), Esconde las Palabras/Se Muestra las Palabras (Hide Words>Show Words), Terminar el Habla/Interrumpir el Habla (Finish Speech/Interrupt Speech), Toque Cada Sonido y Sigue al Próximo Retrato (Play Each Sound then Go to the Next Picture)*

*Random/Sequential:* When the random option is chosen the pictures display in a randomly chosen order. They will continue to play in this order for subsequent trials in the same category. *Option R* will toggle the random feature on and off.

*Hide Words>Show Words:* Choose this option to hide the typewritten text underneath the pictures. *Option H* will toggle the *Hide Words>Show Words* feature while the words are on the screen.

*Finish Speech/Interrupt Speech:* The *Interrupt Speech* option allows you to click anywhere on the printed text and stop the computer's speech. This is helpful if you want to present, for example, a sentence completion task. Choose *Finish Speech* if you want the speech to continue despite random clicks on the screen (from click-happy children!). Uninterrupted play of the stimuli is achieved by clicking on, *Toque Cada Sonido y Sigue al Próximo Retrato (Play Each Sound then Go to the Next Picture)*.

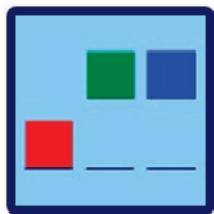
#### **Options 2**

Type the password, **Options**, in the space after, "More Options: Enter Password." The second page of options requires a password because quick little fingers can change your plans for therapy when you aren't looking.

*Escoje Grupos de Retratos (Choose Picture Sets)* allows you to control which pictures are presented. You can establish one picture set which is saved from session to session. You can name the set to assist you in remembering which pictures were chosen. Click on the *Choose Picture Sets* button to display a screen with selection buttons and the set labeled *Grupo 1-4 (Set 1-4)*. Highlight the text, *Grupo 1*, and type over it to change the name. The name you choose will be displayed on the main screen of the game. You can group the words any way you wish. Notice that the sets are listed in alphabetical order beginning with Africa and ending with Tundra, this is different from the main menu organization. You might choose a set for a particular child or for a group of words. Double-click on the button next to the set name or click on the *Escoje Retratos (Choose Pictures)* button to choose which pictures belong to the selected set. When you have finished picking pictures for a set, click on the *Terminado (Finished)* button. This will return you to the screen with the set labels. Click on the *Regresa (Return)* button to return to the *Opciones (Options)* screen.

#### **Game Results**

*Grupo de Retratos (By Picture Set): Cantidad de Producciones Espontaneas/Imitado Correctas y Errores (Number of Spontaneous/Imitative Correct and Incorrect Productions), Cantidad de Retratos Vistos (Number of Pictures Viewed), y Segundos de Ver (Seconds Viewed)*



## *¡Uno, Dos, y Tres!*

*Dos Sílabas; Tres Sílabas; Cuatro Sílabas; Cinco Sílabas;  
Seis Sílabas; Siete Sílabas; Ocho Sílabas; Nueve Sílabas; Diez Sílabas;  
2-4 Sílabas; 5-7 Sílabas; 8-10 Sílabas; Mezcla*

## *And a One, Two, Three!*

*Two Syllables; Three Syllables; Four Syllables; Five Syllables;  
Six Syllables; Seven Syllables; Eight Syllables; Nine Syllables;  
Ten Syllables; 2-4 Syllables; 5-7 Syllables; 8-10 Syllables;  
Mixed Syllables*

### **Objective**

The child will indicate the number of syllables for an auditorially presented word or short phrase.

### **How to Play**

Listen to the word as it is pronounced and think about how many *syllables* there are in that word. Click on the *Sílabas (Syllables)* button and the word will be said in syllable chunks. Count the number of syllable chunks. Tap out the number of chunks on the table, or clap the number of syllable chunks. You can use cut-out felt squares on the table in front of you to count the syllables. Play the *Syllable* button again and this time, the child will count the syllables to monitor and self-correct. When they are sure, they can pull down the colored squares from the pile and place one on the line for each *syllable* that is counted. The child can always pull down the colored squares, then click on *Syllables* to recheck their work. In Spanish the diphthong vowels such as ia, io, ie, etc. are not separated. Therefore, a word like *camión* is considered to be a two syllable word: *ca•mión*.

### **Response Options**

**Touch screen:** Touch the colored square and drag it to the line below. Drag one colored square for each syllable chunk. Touch the *Palabra (Word)* button or the *Sílabas (Syllables)* button to hear the word or syllables and see them displayed on the screen. Touch the *Verificar la Respuesta (Check Answer)* button to check your answer. This will automatically move you to the next screen if you are correct. Touch the *Mostrar la Respuesta (Show Answer)* button if you would like the answer spoken and shown to you.

**Keyboard:** The number keys 1-10 correspond to a colored square. If you type a 1, the first colored square moves down, etc. Type W for *Word* or Y for *Syllable* to hear the word or syllables and see them displayed on the screen. Type A for the *Check Answer* button to check your answer. This will automatically move you to the next screen if you are correct. Type L for the *Show Answer* button to have the blocks display on the Line and hear the word spoken in syllable chunks.

**Mouse:** Click on the colored square and drag it to the line below. Drag one colored square for each syllable chunk. Click on the *Palabra (Word)* button or the *Sílabas (Syllables)* button to hear the word or syllables and see them displayed on the screen. Click on the *Verificar la Respuesta (Check Answer)* button to check your answer. This will automatically move you to the next screen if you are correct. Click on the *Mostrar la Respuesta (Show Answer)* button if you would like the answer spoken and shown to you.

Clicking on the *right arrow* or pressing on the right arrow key moves you to the next screen without recording a correct or incorrect response. The *left arrow* allows you to repeat the previous screen. The up arrow key, or the *up arrow* on the *Volumen (Volume)* button, increases the volume and the *down arrow* decreases the volume. If you turn the volume off, you can scroll faster through the pictures using the right or left arrow keys. H takes you to the *Asistencia (Help)* screen. X allows a quick *exit* from the program. The *Imprimir (Print)* button allows you to print the picture on a homework page. Refer to the *Me Gustan las Teclas (I Like Keys)* insert for more keyboard shortcuts.



<b>Recording Options</b>	Use the mouse to click on the VCR-like controls beneath the <i>Palabra (Word)</i> or <i>Sílabas (Syllables)</i> buttons. The round red button records your voice. The red rectangular button stops the recording (or the playback) and the green triangular button plays the sound. If the buttons are gray they are not available.
<b>Options</b>	<i>Al Azar/Secuencia (Random/Sequential), Esconde las Palabras/Se Muestra las Palabras (Hide Words&gt;Show Words), Se Va a la Pantalla Siguiente si ha Acertado, (Go to Next Screen if Correct)</i>
<b>Game Results</b>	Prueba (Trial): Categoría (Category), % Correcto (Correct), % Alterado (Distorted), % Incorrecto (Incorrect), % Sílabas Correctas (Syllables Correct), and Tiempo Promedio (Average Time).
<b>Scoring</b>	When the answer is correct (C), the computer will count it as correct. When incorrect (I) the computer will count it as wrong. If you get the answer incorrect and then fix your error, the computer will count that as one correct and one incorrect response, thus giving you a score of 50%. If, for example, on a sequence of 20, you make an error on 1 picture, then get it correct and move on to the next one, your score will be one error with 20 correct and your percent correct will be 20/21 which is equal to 95.2% correct. The purpose is to count the number of times the syllables are identified correctly. The same is true for the <i>CDI</i> scoring. The computer keeps track of the number of times you indicated that the word was said correctly, distorted, or incorrectly over the total number of attempts at producing the word. There is no limit to the number of attempts at correct production for each page.
<b>Rationale</b>	This task is intended for children in Rancho Level VII and above as it requires the ability to attend to a complex auditory stimulus, analyze the sound segments, and holding this analysis in memory, perform a motor response. This task requires an appreciation of sound segments, the ability to link sound and symbol, and the motor ability to represent this information spatially.

## ***Alternative Uses for the ¡Uno, Dos, y Tres! Program***

### ***Auditory Processing Disorder***

Recent research indicates that phonemic processing is critical to auditory processing of connected speech. This program allows for auditory processing of speech sounds at the syllable and word levels using the *Syllable* and *Word* buttons. This segmentation of the word allows the listener to process the phonemic units that make up the word, imitate the units, record their production, and play back their speech to self-monitor. Self-correction and self-monitoring are the first steps in automatic integrated auditory processing and accurate verbal expression.

### ***Dyslexia***

This game is appropriate for children and adults learning to read or those with reading and spelling difficulty. Refer to the *LocuTour Guide to Letters, Sounds, and Symbols* in English and Spanish for more information about spelling and pronunciation rules. *Transfer activity:* Use the homework pages to practice copying the word and spelling new sentences. If your clients copy the word from the computer screen to a word list, they are also developing shifting attention skills, visual perceptual, and motor sequencing skills.

### ***Memory Disorders***

Requiring *forward and backward repetition* of the words can help those with short term memory problems, and sustained and shifting attention difficulties. Use felt squares on the table to “anchor” the sounds in sequence. For example, in the word, “felt” four squares would represent the sounds /f/ /e/ /l/ /t/. It is probably too difficult and confusing to require backward repetition of syllables.

### ***Aphasia Therapy***

The pictures in this program can be used to stimulate conversational speech, check auditory comprehension, practice repetition, naming, writing and reading skills. Use the record features to make your own cueing strategies. The record feature will allow several minutes of recording but will not save the recording when you move to the next page.



#### ***Right Hemisphere Syndrome***

The treatment of right hemisphere dysfunction will include visual scanning, reading, writing, speech intonation, perception of affect, comprehension of humor, idioms, metaphors, and logic. The pictures can be used as a launching point for describing the details of visual images such as color, size, shape, number, smell, taste, sound, perspective, movement, mood, and background. The main idea of the picture can be identified to assist with focusing on relevant stimuli and ignoring irrelevant details. An extension activity can be used to have children tell what could happen next. The children will need to understand the gestalt of the picture story before making their own extension sentences or inferring meaning from the picture. Questions such as, "What was the dog doing?" and, "Why do you think he might be feeling that way?" encourage them to tell brief stories. These can be taped using the *Record* features and played back to allow some processing of their own speech. You could track topic maintenance, or appropriateness of responses.

#### ***Traumatic Brain Injury***

The communication deficits related to TBI often include dysarthria, auditory and reading comprehension, anomia, and pragmatic language disorders. In a small group setting, the program can be used to present a stimulus and allow the individuals to practice turn taking, appropriate conversation, and topic maintenance. It is possible to use the recording features for feedback and self-monitoring on perseverative responses, inappropriate laughter, swearing, and off task responses. Use of the *Sequential* presentation option allows the clinician to present the same stimuli each day. As the child progresses, you can increase the variability for responses using the *Random* option. Repeating the sounds in each word forward and backward at a level in which the child is successful 85% of the time, will develop short term memory skills and mental flexibility. I always use felt squares to "anchor" the sounds.

#### ***Dysarthria and Apraxia***

Auditory feedback is critical for self-monitoring of dysarthric speech. The pictures were chosen for content, phonemic complexity, and "picturability." The screen was designed to allow printed and/or auditory stimuli. A child with apraxia may prefer to have the words displayed and use the *Word* and *Syllables* buttons for self-paced imitative speech practice. The child with dysarthria may choose to practice k/g sounds in words to improve intelligibility for phrases and sentences. Many children can practice on their own or with an assistant. Use of the *CDI* button will allow the child to keep track of how they think their production of the stimuli was. The comparison of *their* perception of intelligibility and *your* perception of intelligibility can be insightful when planning therapy goals.



## ABC

*¿Qué es Mi Nombre?; ¿Qué es Mi Sonido?; ¿Qué es Mi Alfabeto?; ¿Qué es Mi Símbol AFI?*

## ABC

*What's My Name?; What's My Sound?; What's My Alphabet?; What's My IPA Symbol?*

**Objective** The child will repeat letter names or letter sounds after the voice stimulus. The AFI symbols are for the clinician/teacher.

**How to Play** The child listens to the voice and watches the screen, then repeats the name of the letter or the sound of the letter. Click on the *Siguiente (Next)* button to move to the next screen.

**Response Options** Click on the *Escucha al Sonido (Listen to the Sound)* button to listen to the sound, letter name, or alphabet sequence again. The *left arrow* allows you to repeat the previous screen. The *up arrow* key, or the *up arrow* on the *Volumen (Volume)* button, increases the volume and the *down arrow* decreases the volume. *H* takes you to the *Asistencia (Help)* screen. *X* allows a quick *exit* from the program. The *Imprimir (Print)* button allows you to print the picture on a homework page. Refer to *Me Gustan las Teclas (I Like Keys)* for more keyboard shortcuts.

### Monitoring and Self-Monitoring

The child or clinician can determine if the child's target sound production should be scored Correcto (Correct-C), Alterado (Distorted-D), or Incorrecto (Incorrect-I). Use the "Record and Play" features to record and listen to the child's production of the target. Alternate between the model and the child's recorded productions. Stress the importance of the concept that, "Contrast aids perception." Listen for the similarities and differences between the two productions. Have the child monitor her own speech and determine accuracy using the *CDI* button. Compare the child's perception of accuracy with your own. You may use the *CDI* button each time the child says the target to keep a running tally of accuracy.

### Recording Options

Use the mouse to click on the VCR-like controls beneath the *Escucha al Sonido (Listen to the Sound)* button. The round red button records your voice. The red rectangular button stops the recording (or the playback) and the green triangular button plays the sound. If the buttons are gray they are not available.

### Options

*Al Azar/Secuencia (Random/Sequential)* When the random option is chosen the pictures display in a randomly chosen order. They will continue to play in this order for subsequent trials at the same level. To reset the random sequence, start a new trial by clicking on the large button above the level buttons or start by pressing the spacebar. *Option R* will toggle the random feature on and off.

### Screens

Lower case letter names (30), Lower case sounds (46), Alphabet in Sequence (6), International Phonetic Alphabet (30).

### Game Results

Prueba (Trial): Categoría (Category), %Correcto (Correct), %Alterado (Distorted), and %Incorrecto (Incorrect), and Tiempo Promedio (Average Time--written as *Tiempo* on the screen because of space considerations, but means *Tiempo Promedio*).

### Rationale

This task requires the ability to attend to an auditory stimulus. This task is designed to prepare the child for letter and word recognition tasks found on other LocuTour games. This game establishes the "rules" for consonant and vowel sounds utilized in the other games.

### Applications

This game is appropriate for children learning language or pre-reading skills, or those with reading and spelling difficulty. This game can also help develop pronunciation skills with those individuals learning Spanish as a second language.

# 100 Palabras Básicas Word List

## Video 1 corriendo

¡Corre, corre, corre!  
Son un niño y una niña corriendo.  
Están corriendo.  
El es el primero y ella es la segunda.  
Correr hace que las piernas se pongan fuertes.  
Corriendo empieza con /k/. Señala la “C”.

## Video 2 caminando

Niños caminando.  
Son niños caminando.  
Caminando uno por uno.  
Cuatro niños están caminando en el parque.  
Caminar es buen ejercicio.  
Caminando empieza con /k/. Señala la “C”.

## Video 3 saltando

¡Esperen!  
Es una niña saltando.  
Saltando y hamacándose.  
Ella salta y se agarra de la barra.  
Jalando se hacen fuertes los brazos.  
Saltando empieza con /s/. Señala la “S”.

## Video 4 pateando

Patea la pelota.  
Son niños pateando.  
Pateando la pelota de fútbol.  
La pelota pasa entre ellos.  
Patea con el costado del pie.  
Pateando empieza con /p/. Señala la “P”.

## Video 5 rebotando

arriba, abajo, arriba, abajo  
Es un niño rebotando una pelota.  
Rebotando una pelota de basquetbol.  
El está rebotando la pelota en el sendero.  
Rebotar la pelota mientras tú caminas requiere concentración.  
Rebotando empieza con /r/. Señala la “R”.

## Video 6 llevando

tan pesadas  
Son personas llevando.  
Llévalas.  
Ella lleva las sillas en su espalda.  
Usa las manijas fuertes para llevar la bolsa.  
Llevando empieza con /l/. Señala la “L”.

## Video 7 subiendo

arriba, arriba, arriba, arriba  
Son niños subiendo.  
Sube la escalera.  
Cuatro niños están subiendo.  
Usan la escalera para llegar hasta arriba.  
Subiendo empieza con /s/. Señala la “S”.

## Video 8 soplando

pincha, pincha, burbujas  
Es un bebé soplando burbujas.  
Soplando suavemente.  
Sus mejillas están llenas de aire.  
Las burbujas están hechas de agua y jabón.  
Soplando empieza con /s/. Señala la “S”.

## Video 9 abrazando

Mamacita abrazando.  
Son madre e hija abrazándose.  
abrazo afectuoso  
Ella le dio un fuerte abrazo.  
Un abrazo demuestra que estimas a alguien.  
Abrazando empieza con /a/. Señala la “A”.

## Video 10 abriendo y cerrando

abre...cierra  
Está abriendo y cerrando.  
abiendo  
Saca los juguetes y ciérra la puerta.  
Abre la puerta del costado para hacer una rampa.  
Abriendo empieza con /a/. Señala la “A”.

## Video 11 durmiendo

buenas noches perrito  
Es un cachorro durmiendo.  
Durmiente en la silla.  
Ella está durmiendo tranquilamente.  
Los cachorros necesitan dormir mucho.  
Durmiente empieza con /d/. Señala la “D”.

## Video 12 comiendo

Come manzana.  
Es una niña comiendo.  
Mordiendo, masticando, comiendo.  
Ella está comiendo una manzana crocante y jugosa.  
Come una merienda sana por la tarde.  
Comiendo empieza con /k/. Señala la “C”.

## Video 13 sonriendo

niña feliz  
Es una niña sonriendo.  
una gran sonrisa  
Ella está mostrando sus dientes blancos y bonitos.  
Sonreir es una manera de ser amigable.  
Sonriendo empieza con /s/. Señala la “S”.

## Video 14 saltando

Salta, salta, salta.  
Es un niño saltando.  
El está saltando.  
Saltar en un pie es trabajo duro.  
Se necesita buen equilibrio para saltar.  
Saltando empieza con /s/. Señala la “S”.

## Video 15 aplaudiendo

Aplaudie, aplaude.  
Son dos niñas aplaudiendo.  
Ellas están aplaudiendo.  
Aplaudiendo se hace un ruido rápido y definido.  
Aplaudiendo en un juego es mantener el ritmo.  
Aplaudiendo empieza con /a/. Señala la “A”.

## Video 16 columpiándose

de aquí para allá, de aquí para allá  
Son un niño y una niña columpiándose.  
Ellos están columpiándose.  
Los niños se pueden columpiar por mucho tiempo.  
Patea tus piernas para que te columpies más rápido.  
Columpiándose empieza con /k/. Señala la “C”.

# 100 Palabras Básicas Word List

Video 17 resbalándose

¡Abajo te vas!

Son niños resbalándose.

Resbálate abajo.

Ellos van rápido resbalándose en el resbaladero.

Empieza arriba y resbal hacia abajo.

Resbalándose empieza con /r/. Señala la “R”.

Video 18 pelando

plátano abierto

Es un niño pelando un plátano.

Va a pelar un plátano.

Los plátanos son blanditos y suaves.

Primer se pela el plátano y luego se come.

Pelando empieza con /p/. Señala la “P”.

Video 19 leyendo

Lee el libro.

Es una niña leyendo.

Da vuelta la página.

Leer es divertido. A mi me gusta.

Yo leo libros para aprender.

Leyendo empieza con /l/. Señala la “L”.

Video 20 pegando

Pégale a la pelota.

Es un niño pegándole a una pelota.

El le está pegando.

El mira la pelota, luego le pega.

Si le pega fuerte la pelota vuela lejos.

Pegando empieza con /p/. Señala la “P”.

Video 21 bebiendo

Bebe jugo.

Es una niña bebiendo jugo.

Ella está bebiendo.

Encuentra a la niña bebiendo de la taza roja.

Yo bebo jugo cuando tengo sed.

Bebiendo empieza con /b/. Señala la “B”.

Video 22 escondiendo y hallando

¿Dónde está Dane? ¡Allí está!

Son dos niños.

El se está escondiendo.

Un niño se está escondiendo detrás del árbol.

El otro niño busca y halla al niño escondido.

Escondiendo empieza con /e/. Señala la “E”.

Video 23 susurrando

psss, psss, psss, psss, psss

Es una niña susurrando.

Ella está susurrando.

La otra niña está escuchando.

Algunas veces necesitas usar tu voz susurrante.

Susurrando empieza con /s/. Señala la “S”.

Video 24 haciendo señas

adiós

Es un bebé haciendo señas.

Haz señas para despedirte

Ella hace señas mientras el carro se aleja.

Haciendo señas con la mano es un modo de despedirse.

Haciendo señas empieza con /ha/. Señala la “Ha”.

Video 25 tirando y atajando

Listo...ataja.

Son amigos tirando y atajando la pelota.

Ellos están jugando a la pelota.

Un niño tira la pelota y el otro la ataja.

Use un guante para proteger tu mano.

Tirando empieza con /t/. Señala la “T”.

Clothing 1 los pijamas

pijamas suaves

Son pijamas.

pijamas cómodos

Los pijamas parecen cómodos.

Se pone pijamas en la cama.

Pijamas empieza con /p/. Señala la “P”.

Clothing 2 las bombachas

lindas bombachas

Son bombachas.

bombachas de color verde y blanco

Las bombachas son blancas con lunares verdes.

Usamos bombachas debajo de nuestra ropa.

Bombachas empieza con /b/. Señala la “B”.

Clothing 3 la camisa

camisa grande

Es una camisa.

camisa de manga larga

La camisa tiene mangas largas.

Las personas usan la camisa arriba del cuerpo.

Camisa empieza con /k/. Señala la “C”.

Clothing 4 los pantalones

pantalones abrigados

Es un par de pantalones.

rayas claras y oscuras

Los pantalones tienen rayas claras y oscuras.

Los pantalones cubren nuestras piernas.

Pantalones empieza con /p/. Señala la “P”.

Clothing 5 los calcetines

quitate los calcetines

Es un par de calcetines.

peces amarillos y rosas

Son celestes con peces amarillos y rosas.

Ponte calcetines en tus pies.

Calcetines empieza con /k/. Señala la “C”.

Clothing 6 los zapatos

zapatos de bebé

Es un par de zapatos.

rojo, amarillo, y azul

Los ojales son rojos, amarillos, y azules.

Los zapatos protegen nuestros pies.

Zapatos empieza con /s/. Señala la “Z”.

Clothing 7 las botas

botas para la nieve

Es un par de botas.

botas rosas y verdes

Aquí hay un par de botas rosas y verdes.

Las botas nos mantienen los pies secos.

Botas empieza con /b/. Señala la “B”.

# 100 Palabras Básicas Word List

Clothing 8 los pantalones cortos

pantalones cortos cortos

Es un par de pantalones cortos.

pantalones cortos escoceses

Yo veo un par de pantalones cortos escoceses.

Los pantalones cortos son cómodos durante el verano.

Pantalones cortos empieza con /p/. Señala la “P”.

Clothing 9 el vestido

¡Mira! Un vestido.

Es un vestido.

vestido amarillo y blanco

Hay lunares amarillos en el vestido blanco.

Las niñas a veces usan vestidos.

Vestido empieza con /v/. Señala la “V”.

Clothing 10 el traje de baño

la parte de arriba, la parte de abajo

Es un traje de baño.

un traje de baño colorido

Hay colores del arco iris en el traje de baño.

Tu usas el traje de baño en la piscina.

Traje de baño empieza con /t/. Señala la “T”.

Clothing 11 la chaqueta

“Aprieta”, “Aprieta”, “Aprieta” la chaqueta.

Es una chaqueta.

chaqueta de jean

Mi chaqueta de jean tiene dos bolsillos.

La chaqueta es abrigada cuando hace frío.

Chaqueta empieza con /ch/. Señala la “Ch”.

Clothing 12 el saco

bonito saco

Es un saco.

saco color rosa

Su saco color rosa tiene seis rosas blancas.

En la primavera uso un saco.

Saco empieza con /s/. Señala la “S”.

Clothing 13 la sudadera

sudadera demasiado grande

Es una sudadera.

sudadera morada

Aquí hay una sudadera morada y fea.

A veces se usan sudaderas en el otoño.

Sudadera empieza con /s/. Señala la “S”.

Clothing 14 el sombrero

sombrero abrigado

Es un sombrero.

sombrero con pelusa

Veo una borla en el sombrero suavecito con pelusa.

Este sombrero me mantendrá las orejas abrigadas durante el invierno.

Sombrero empieza con /s/. Señala la “S”.

Clothing 15 los mitones

mitones pequeños

Es un par de mitones.

mitones tejidos

Los mitones están tejidos con lana.

Si usas mitones cuando nieva, tus manos estarán calentitas.

Mitones empieza con /m/. Señala la “M”.

Clothing 16 los guantes

guantes morados

Es un par de guantes.

dedos y pulgares

Cada dedo y el pulgar tienen su propio lugar.

Los guantes mantienen tus manos abrigadas cuando hace frío.

Guantes empieza con /g/. Señala la “G”.

Clothing 17 el cepillo de dientes

cepillo de dientes rosa

Es un cepillo de dientes.

color rosa y brillante

Veo un cepillo de dientes rosa y brillante.

Lava tus dientes para mantenerlos saludables.

Cepillo de dientes empieza con /s/. Señala la “C”.

Clothing 18 la pasta dentífrica

Aprieta la pasta dentífrica.

Es pasta dentífrica.

el tubo de pasta dentífrica

La pasta dentífrica está adentro del tubo verde y blanco.

Aprieta la pasta dentífrica en el cepillo de dientes.

Pasta dentífrica empieza con /p/. Señala la “P”.

Clothing 19 el cepillo para el cabello

Cepíllate el cabello.

Es un cepillo para el cabello.

cepillo de cabello de madera

De madera quiere decir que es “hecho de madera”.

Cepillar tu cabello lo mantiene saludable.

Cepillo para el cabello empieza con /s/. Señala la “C”.

Clothing 20 el peine

Peina tu cabello.

Es un peine.

El peine tiene dientes.

Hay espacios anchos entre los dientes de este peine.

Peina tu cabello para sacar los enredos.

Peine empieza con /p/. Señala la “P”.

Clothing 21 el champú

Refriega, refriega, refriega tu cabello.

Es champú.

botella de champú

Me pregunto como huele el champú.

Usa el champú para lavar tu cabello.

Champú empieza con /ch/. Señala la “Ch”.

Clothing 22 el jabón

el jabón líquido

Es jabón.

jabón para las manos

La botella de jabón para manos tiene una bomba.

Lava tus manos con jabón para sacar los microbios.

Jabón empieza con /j/. Señala la “J”.

Clothing 23 la toalla chica

lávate, lávate, con la toalla chica.

Es una toalla chica para lavarse.

angosta y ancha

Mi toalla chica tiene rayas angostas y anchas.

¡Pon jabón en la toalla y lávate bien!

Toalla chica empieza con /t/. Señala la “T”.

# 100 Palabras Básicas Word List

Clothing 24 la toalla

Sécate con una toalla.

Es una toalla.

toalla rayada

La toalla rayada está colgada en la pared.

Usa la toalla para secarte después de tu baño.

Toalla empieza con /t/. Señala la “T”.

Clothing 25 el espejo

Mirate en el espejo.

Es un espejo.

espejo ovalado

Este espejo es de forma ovalada.

Te puedes ver en el espejo.

Espejo empieza con /e/. Señala la “E”.

Food 1 la manzana

Come manzana.

Es una manzana.

manzana brillante

Es una manzana roja brillante, con una mancha verde.

Una buena manzana es crocante y dulce.

Manzana empieza con /m/. Señala la “M”.

Food 2 el plátano

Pela el plátano.

Es un plátano.

el plátano curvo, amarillo

La fruta está adentro de la cáscara.

Los plátanos son nutritivos.

Plátano empieza con /p/. Señala la “P”.

Food 3 las uvas

una, dos, tres, muchas uvas

Es un racimo de uvas.

muchas uvas

Hay muchas uvas en este racimo.

Las uvas son frutas.

Uvas empieza con /u/. Señala la “U”.

Food 4 la naranja

La naranja deliciosa.

Es una naranja.

redonda y áspera

Esta naranja es redonda y se siente áspera.

Las naranjas tienen mucha vitamina C.

Naranja empieza con /n/. Señala la “N”.

Food 5 los guisantes

“machaca”, “machaca”, los guisantes

Son guisantes.

muchos guisantes verdes

Aquí hay muchos guisantes verdes.

Los guisantes son verduras.

Guisante empieza con /g/. Señala la “G”.

Food 6

la zanahoria

El conejito come zanahorias.

Es una zanahoria.

zanahoria con hojas verdes arriba

La zanahoria naranja tiene hojas verdes arriba.

A los conejos les gusta comer zanahorias y las hojas de arriba.

Zanahoria empieza con /s/. Señala la “Z”.

Food 7 la papa

la-pa-pa

Es una papa.

el ojo de la papa

¿Puedes encontrar el ojo de la papa?

Las papas crecen abajo de la tierra.

Papa empieza con /p/. Señala la “P”.

Food 8 los ejotes

uno, dos, tres, cuatro, cinco, seis

Son ejotes.

varios ejotes

Aquí hay varios ejotes.

Los ejotes hacen un chasquido cuando los quiebras.

Ejotes empieza con /e/. Señala la “E”.

Food 9 la leche

Toma leche.

Es leche.

casi lleno

El vaso de leche está casi lleno.

La leche ayuda a tus huesos a crecer fuertes.

Leche empieza con /l/. Señala la “L”.

Food 10 el jugo de manzana

Más jugo, por favor.

Es jugo de manzana.

el vaso de jugo

Aquí hay un vaso de jugo de manzana.

Las personas machacan las manzanas para hacer jugo de manzana.

Jugo de manzana empieza con /j/. Señala la “J”.

Food 11 el jugo de naranja

Me gusta el jugo.

Es jugo de naranja.

el vaso de jugo

¿Deseas un vaso de jugo de naranja?

Las personas exprimen naranjas para hacer jugo de naranja.

Jugo de naranja empieza con /j/. Señala la “J”.

Food 12 el agua

Toma agua.

Es agua.

agua clara

¿Deseas más agua?

Tomar agua es sano para tu cuerpo.

Agua empieza con /a/. Señala la “A”.

Food 13 la galleta

Come galleta, sabrosa, sabrosa.

Es una galleta.

galleta rugosa

La galleta parece suave y rugosa.

Comemos galletas para la merienda o el postre.

Galleta empieza con /g/. Señala la “G”.

Food 14 las galletitas

uno, dos, tres, cuatro

Son galletitas.

galletitas de animalitos

Yo veo cuatro galletitas de animalitos.

¿Qué parte comes primero?

Galletitas empieza con /g/. Señala la “G”.

# 100 Palabras Básicas Word List

Food 15 las palomitas de maíz

“pop”, “pop”, “pop”, “pop”

Son palomitas de maíz.

tazón de palomitas de maíz

Aquí hay un tazón de palomitas blandas.

¿Has comido palomitas de maíz en el cine?

Palomitas empieza con /p/. Señala la “P”.

Food 16 las tortas de arroz

masticá, masticá

Son tortas de arroz.

dos tortas de arroz redondas

Las tortas de arroz están hechas de arroz inflado.

¿Tu pondrías mantequilla de cacahuete en las tortas de arroz?

Tortas de arroz empieza con /t/. Señala la “T”.

Food 17 el cereal

¡Sin cuchara!

Es cereal.

tazón de cereal

El cereal está hecho de grano.

¡Consigue una cuchara antes de que se pongan blandos!

Cereal empieza con /s/. Señala la “C”.

Food 18 la tostada

mermelada morada en la tostada

Es una tostada.

tostada con mermelada

Me gusta la tostada con mermelada.

La tostada es seca sin mermelada.

Tostada empieza con /t/. Señala la “T”.

Food 19 los huevos

un huevo

Son huevos.

una docena de huevos

Un huevo está afuera de la caja de cartón.

Los huevos vienen de las gallinas.

Huevos empieza con /hue/. Señala la “Hue”.

Food 20 los panqueques

uno, dos, tres panqueques

Son panqueques.

panqueques con melasa

Hay tres panqueques en el plato azul.

Los panqueques con melasa son divertidos para el desayuno.

Panqueques empieza con /p/. Señala la “P”.

Food 21 el sandwich

cacahuete, mantequilla de cacahuete y mermelada

Es un sandwich.

mantequilla de cacahuate y mermelada

¿Puedes encontrar un pedazo triangular?

Un sandwich es bueno para el almuerzo.

Sandwich empieza con /s/. Señala la “S”.

Food 22 la sopa

la sopa saludable

Es sopa.

sopa de verduras

Yo veo brocoli, zanahorias, guisantes y frijoles.

La sopa es nutritiva.

Sopa empieza con /s/. Señala la “S”.

Food 23 la hamburguesa

la hamburguesa grande

Es una hamburguesa.

hamburguesa y panecillo

Los pepinos están debajo de las cebollas.

Saca las cebollas por favor.

Hamburguesa empieza con /ha/. Señala la “Ha”.

Food 24 la pizza

la pizza de queso

Es una pizza.

un pedazo de pizza

El queso derretido se cae por el costado.

Muéstrame la masa de la pizza.

Pizza empieza con /p/. Señala la “P”.

Food 25 el queso

Los ratoncitos comen queso.

Es queso.

cubitos de queso

¿El queso cheddar, es amarillo o anaranjado?

El queso se hace con leche.

Queso empieza con /k/. Señala la “Q”.

Toys 1 la pelota

Bota una pelota.

Es una pelota.

pelota roja y redonda

Es una pelota nueva.

Usa ésta pelota para jugar “al quemado”.

Pelota empieza con /p/. Señala la “P”.

Toys 2 el camión

run, run, run

Es un camión.

camión de cemento

El camión tiene una cabina y un bidón.

Un camión mezclador de verdad lleva concreto.

Camión empieza con /k/. Señala la “C”.

Toys 3 la muñeca

la bebé

Es una muñeca.

muñeca bebé

Su traje de baño tiene volados amarillos.

Está casi lista para ir a nadar.

Muñeca empieza con /m/. Señala la “M”.

Toys 4 el carrito

Tira del carrito.

Es un carrito.

carrito rojo

Los lados de madera se pueden quitar.

Los carritos pueden llevar cosas de un lugar a otro.

Carrito empieza con /k/. Señala la “C”.

Toys 5 el osito

oreja, oreja, ojo, ojo, nariz

Es un osito de peluche.

osito suave y mullido

La cinta y los pies del osito son a cuadritos.

Abraza a tu osito de peluche a la noche.

Osito empieza con /o/. Señala la “O”.

# 100 Palabras Básicas Word List

Toys 6 el teléfono

¡Rin, rin es para tí!

Es un teléfono.

¡Hola, hola!

El teléfono tiene ruedas.

Pretende llamar a alguien por teléfono.

Teléfono empieza con /t/. Señala la "T".

Toys 7 los cubos

Apila los cubos.

Son cubos.

cubos con letras

La letra "C" es roja.

Apila los cubos para construir una torre.

Cubos empieza con /k/. Señala la "C".

Toys 8 los lápices de cera

lápices de cera nuevos

Son lápices de cera.

cuatro lápices de cera

Un lápiz de cera está encima de los otros.

Usa lápices de cera para pintar un cuadro.

Lápices de cera empieza con /l/. Señala la "L".

Toys 9 las pinturas

morado, rosa, amarillo, verde, azul

Son pinturas.

pinturas de color

La pintura amarilla está en el medio.

Pintar con pincel es divertido.

Pintura empieza con /p/. Señala la "P".

Toys 10 las tijeras

Corta, corta.

Son tijeras.

tijeras rojas

Hay agujeros para tus dedos y para el dedo gordo.

Las Tijeras se usan para cortar.

Tijeras empieza con /t/. Señala la "T".

Toys 11 la goma de pegar

Aprieta la goma de pegar

Es goma.

goma pegajosa

La botella tiene una cubierta anaranjada.

La goma de pegar se usa para pegar una cosa con otra.

Goma de pegar empieza con /g/. Señala la "G".

Toys 12 el lápiz

lápiz azul

Es un lápiz.

lápiz azul con punta afilada

El lápiz es suave y brillante.

Usa el lápiz para escribir o dibujar.

Lápiz empieza con /l/. Señala la "L".

Toys 13 la pluma

Escribe con pluma.

Es una pluma.

pluma colorida

El clip de esta pluma es rojo.

La pluma contiene tinta adentro.

Pluma empieza con /p/. Señala la "P".

Toys 14 los marcadores

marcadores de colores

Son marcadores.

morado, anaranjado, y verde

Los tres marcadores están uno al lado del otro.

Usa los marcadores para hacer dibujos coloridos.

Marcadores empieza con /m/. Señala la "M".

Toys 15 la pala

Escarba, escarba.

Es una pala.

pala azul

El mango de la pala tiene un agujero.

Las palas se usan para escarbar.

Pala empieza con /p/. Señala la "P".

Toys 16 el cubo

cubo grande

Es un cubo.

cubo vacío

Aquí hay un cubo violeta vacío.

Los cubos son para llenar.

Cubo empieza con /k/. Señala la "C".

Toys 17 el libro

Lee el libro.

Es un libro.

libro de tapa dura

Es una historia sobre una canoa.

¡Un libro es divertido para leer en cualquier momento!

Libro empieza con /l/. Señala la "L".

Toys 18 la lancha

pa, pa, pa, pa, run

Es una lancha.

lancha rápida

El casco de la lancha es blanco.

Una lancha va por el agua.

Lancha empieza con /l/. Señala la "L".

Toys 19 el tren

pi, chucu, chucu, chucu

Es un tren.

una locomotora, dos vagones

Veo una cara en la locomotora.

El tren va por el ferrocarril.

Tren empieza con /t/. Señala la "T".

Toys 20 el avión

ñir

Es un avión.

una hélice

Las alas están inclinadas.

El avión va por el aire.

Avión empieza con /a/. Señala la "A".

Toys 21 la bomba de incendios

iu, iu

Es una bomba de incendios.

bomba de incendios roja

La escalera está subida.

Pretende que estás apagando un incendio.

Bomba de incendios empieza con /b/. Señala la "B".

## 100 Palabras Básicas Word List

Toys 22 las tazas que se ensartan  
tazas, tazas, tazas  
Son tazas que se ensartan.  
tazas bonitas  
Hay puntos, cuadrados, y rayas.  
Las tazas que se ensartan son divertidas para llenarlos y para servir.  
Tazas que se ensarta empiezan con /t/. Señala la “T”.

Toys 23 los platos  
¿Deseas leche?  
Son platos.  
plato vacío  
El juego de platos tiene un plato, taza y platillo.  
Llena tus platos con leche y galletas.  
Platos empieza con /p/. Señala la “P”.

Toys 24 la comida  
¡Juguemos!  
Es comida.  
comida de juguete  
La fresa es muy roja.  
Yo no como comida de juguete.  
Comida empieza con /k/. Señala la “C”.

Toys 25 el cubo de formas geométricas  
Ponlas adentro.  
Es un cubo de formas geométricas.  
cubo de formas geométricas  
Algunos ya están en la caja.  
Los hoyos tienen formas diferentes.

# 100 Basic Words Word List

## Videos 1

running  
Run, run, run!  
It's a boy and girl running.  
They are running.  
He is first and she is second.  
Running makes your legs strong.  
Running starts with /r/. Point to "R".

## Videos 2

walking  
children walking  
It's children walking.  
walking one by one  
Four children are walking in the park.  
Walking is good exercise.  
Walking starts with /w/. Point to "W".

## Videos 3

jumping  
Hold on!  
It's a girl jumping.  
jumping and swinging  
She jumps up and grabs the bar.  
Pulling up will make her arms strong.  
Jumping starts with /j/. Point to "J".

## Videos 4

kicking  
kick ball  
It's children kicking.  
kicking the soccer ball  
The ball goes between them.  
Kick with the side of your foot.  
Kicking starts with /k/. Point to "K".

## Videos 5

bouncing  
up, down, up, down  
It's a boy bouncing a ball.  
bouncing a basketball  
He's bouncing the ball on the path.  
Bouncing while you walk takes concentration.  
Bouncing starts with /b/. Point to "B".

## Videos 6

carrying  
so heavy  
It's people carrying.  
Carry it.  
She carries chairs on her back.  
Use the strong handles to carry the bag.  
Carrying starts with /k/. Point to "C".

## Videos 7

climbing  
up, up, up, up, up  
It's children climbing.  
Climb up the ladder.  
Four children are climbing.  
They climb the ladder to get to the top.  
Climbing starts with /k/. Point to "C".

## Videos 8

blowing  
pop, pop, bubbles  
It's a baby blowing bubbles.  
blowing gently  
Her cheeks are full of air.  
Bubbles are made from soapy liquid.  
Blowing starts with /b/. Point to "B".

## Videos 9

hugging  
mommy hugging  
It's a mother and daughter hugging.  
warm hug  
She gave her a big hug.  
A hug shows that you care about someone.  
Hugging starts with /h/. Point to "H".

## Videos 10

opening and closing  
open...close  
It's opening and closing.  
opening up  
Take the toys out and close it.  
Open the side door to make a ramp.  
Opening starts with /oe/. Point to "O".

# 100 Basic Words Word List

Videos 11

sleeping  
night-night puppy  
It's a dog sleeping.  
sleeping on the chair  
She is sleeping peacefully.  
Puppies need a lot of sleep.  
Sleeping starts with /s/. Point to “S”.

Videos 12

eating  
eat apple  
It's a girl eating.  
biting, chewing, eating  
She is eating the crisp juicy apple.  
Eat a healthy snack in the afternoon.  
Eating starts with /ee/. Point to “Ea”.

Videos 13

smiling  
happy girl  
It's a girl smiling.  
great big smile  
She is showing her pretty white teeth.  
Smiling is a way of being friendly.  
Smiling starts with /s/. Point to “S”.

Videos 14

hopping  
hop, hop, hop  
It's a boy hopping.  
He's hopping.  
Hopping on one foot is hard work.  
It takes good balance to hop.  
Hopping starts with /h/. Point to “H”.

Videos 15

clapping  
clap, clap  
It's two girls clapping.  
They are clapping.  
Clapping makes a quick, sharp noise.  
Clapping in a game is keeping rhythm.  
Clapping starts with /k/. Point to “C”.

Videos 16

swinging  
back and forth, back and forth  
It's a boy and a girl swinging.  
They are swinging.  
Children can swing a long time.  
Pump your legs to swing faster.  
Swinging starts with /s/. Point to “S”.

Videos 17

sliding  
Wheee! Down you go!  
It's children sliding.  
Slide down.  
They go fast sliding down the slide.  
Start at the top and slide to the bottom.  
Sliding starts with /s/. Point to “S”.

Videos 18

peeling  
open banana  
It's a boy peeling a banana.  
gonna peel a banana  
Bananas are soft and smushy.  
First peel the banana, then eat it.  
Peeling starts with /p/. Point to “P”.

Videos 19

reading  
read book  
It's a girl reading.  
turn the page  
Reading is fun. I like it.  
I read books to learn.  
Reading starts with /r/. Point to “R”.

Videos 20

hitting  
hit ball  
It's a boy hitting.  
He's hitting.  
He watches for the ball, then hits it.  
A hard hit will make the ball fly.  
Hitting starts with /h/. Point to “H”.

# 100 Basic Words Word List

## Videos 21

drinking

drink juice

It's a girl drinking juice.

She's drinking.

Find the girl drinking from the red cup.

I drink juice when I'm thirsty.

Drinking starts with /d/. Point to "D".

## Food 1

apple

eat apple

It's an apple.

shiny apple

Here is a shiny, red apple with a green spot.

A good apple is crunchy and sweet.

Apple starts with /a/. Point to "A".

## Videos 22

hiding and finding

Where's Dane? There he is!

It's two boys.

He's hiding.

One boy is hiding behind the tree.

The other boy looks and finds the hiding boy.

Hiding starts with /h/. Point to "H".

## Food 2

banana

peel banana

It's a banana.

curved, yellow banana

The fruit is inside the peel.

Bananas are nutritious.

Banana starts with /b/. Point to "B".

## Videos 23

whispering

psss, psss, psss, psss

It's a girl whispering.

She's whispering.

The other girl is listening.

Sometimes you need to use your whispering voice.

Whispering starts with /wh/. Point to "Wh".

## Food 3

grapes

1, 2, 3 many grapes

It's a bunch of grapes.

many grapes

There are many grapes in this bunch.

Grapes are fruit.

Grapes starts with /g/. Point to "G".

## Videos 24

holding

holding hands

It's girls holding hands.

They are happy.

The three girls are holding hands and singing.

Holding hands is a sign of friendship.

Holding starts with /h/. Point to "H".

## Food 4

orange

yummy orange

It's an orange.

round and bumpy

This orange is round and feels bumpy.

Oranges have lots of vitamin C.

Orange starts with /or/. Point to "Or".

## Videos 25

throwing and catching

ready...catch

It's friends throwing and catching.

They play catch.

One child throws the ball and another catches it.

Wear a mitt to protect your hand.

Throwing starts with /th/. Point to "Th".

## Food 5

peas

squish, squish, peas

It's peas.

many green peas

Here are many green peas.

Peas are vegetables.

Peas starts with /p/. Point to "P".

# 100 Basic Words Word List

Food 6

carrot  
bunny eats carrots  
It's a carrot.  
leafy green top  
The orange carrot has a leafy green top.  
Rabbits like to eat carrots and carrot tops.  
Carrot starts with /k/. Point to "C".

Food 7

potato  
po-ta-to  
It's a potato.  
potato's eye  
Can you find the potato's eye?  
Potatoes grow under the ground.  
Potato starts with /p/. Point to "P".

Food 8

green beans  
1, 2, 3, 4, 5, 6  
It's green beans.  
several green beans  
Here are several green beans.  
Green beans snap when you break them.  
Green beans starts with /g/. Point to "G".

Food 9

milk  
Drink milk.  
It's milk.  
almost full  
The glass of milk is almost full.  
Milk helps your bones grow strong.  
Milk starts with /m/. Point to "M".

Food 10

apple juice  
More juice, please.  
It's apple juice.  
glass of juice  
Here's a glass of apple juice.  
People smash apples to make apple juice.  
Apple juice starts with /a/. Point to "A".

Food 11

orange juice  
I like juice.  
It's orange juice.  
glass of juice  
Would you like a glass of orange juice?  
People squeeze oranges to make orange juice.  
Orange juice starts with /or/. Point to "Or".

Food 12

water  
Drink water.  
It's water.  
clear water  
Would you like more water?  
Drinking water is good for your body.  
Water starts with /w/. Point to "W".

Food 13

cookie  
Eat cookie, yum, yum.  
It's a cookie.  
lumpy cookie  
The cookie looks soft and lumpy.  
We eat cookies for a snack or dessert.  
Cookie starts with /k/. Point to "C".

Food 14

crackers  
1, 2, 3, 4, 5  
It's crackers.  
animal crackers  
I see five animal crackers.  
Which part do you eat first?  
Crackers starts with /k/. Point to "C".

Food 15

popcorn  
pop, pop, pop  
It's popcorn.  
bowl of popcorn  
Here is a bowl of fluffy popcorn.  
Do you ever eat popcorn at the movies?  
Popcorn starts with /p/. Point to "P".

# 100 Basic Words Word List

Food 16

rice cakes

crunch, crunch

It's rice cakes.

two round rice cakes

Rice cakes are made of puffed rice.

Would you put peanut butter on rice cakes?

Rice cakes starts with /r/. Point to "R".

Food 17

cereal

No spoon!

It's cereal.

bowl of cereal

Cereal is made from grain.

Get a spoon before it gets soggy!

Cereal starts with /s/. Point to "S".

Food 18

toast

purple jam on toast

It's toast.

toast and jam

I like toast with jam.

Toast can be dry without jam.

Toast starts with /t/. Point to "T".

Food 19

eggs

one egg

It's eggs.

dozen eggs

One egg is out of the carton.

These eggs came from chickens.

Eggs starts with /e/. Point to "E".

Food 20

pancakes

1, 2, 3, pancakes

It's pancakes.

pancakes with syrup

Three pancakes are on a blue plate.

Pancakes and syrup are fun for breakfast.

Pancakes starts with /p/. Point to "P".

Food 21

sandwich

peanut, peanut butter and jelly

It's a sandwich.

peanut butter and jelly

Can you find a triangle-shaped piece?

A sandwich is good for lunch.

Sandwich starts with /s/. Point to "S".

Food 22

soup

good soup

It's soup.

vegetable soup

I see broccoli, carrots, peas, and beans.

This soup is nutritious.

Soup starts with /s/. Point to "S".

Food 23

hamburger

big hamburger

It's a hamburger.

hamburger and bun

The pickles are under the onions.

Take off the onions, please.

Hamburger starts with /h/. Point to "H".

Food 24

pizza

cheesy pizza

It's pizza.

slice of pizza

The gooey cheese runs down the side.

Show me the pizza crust.

Pizza starts with /p/. Point to "P".

Food 25

cheese

mice eat cheese

It's cheese.

cubes of cheese

Is cheddar cheese yellow or orange?

Cheese is made from milk.

Cheese starts with /ch/. Point to "Ch".

# 100 Basic Words Word List

## Clothing 1

pajamas  
soft jammies  
It's pajamas.  
cozy pajamas  
The pajamas look comfortable.  
You wear pajamas to bed.  
Pajamas starts with /p/. Point to "P".

## Clothing 2

underpants  
pretty panties  
It's underpants.  
green and white underpants  
The underpants are white with green spots.  
We wear underpants under our clothes.  
Underpants starts with /u/. Point to "U".

## Clothing 3

shirt  
big shirt  
It's a shirt.  
long-sleeved shirt  
The shirt has long sleeves.  
People wear a shirt on top.  
Shirt starts with /sh/. Point to "Sh".

## Clothing 4

pants  
warm pants  
It's a pair of pants.  
light and dark stripes  
There are light and dark stripes on the pants.  
  
Pants cover our legs.  
Pants starts with /p/. Point to "P".

## Clothing 5

socks  
socks off  
It's a pair of socks.  
yellow and pink fish  
They are blue with yellow and pink fish.  
Put socks on your feet.  
Socks starts with /s/. Point to "S".

## Clothing 6

shoes  
baby shoes  
It's a pair of shoes.  
red, yellow, and blue  
The eyelets are red, yellow, and blue.  
Shoes protect our feet.  
Shoes starts with /sh/. Point to "Sh".

## Clothing 7

boots  
snow boots  
It's a pair of boots.  
pink and green boots  
Here is a pair of pink and green boots.  
Boots keep our feet dry.  
Boots starts with /b/. Point to "B".

## Clothing 8

shorts  
short shorts  
It's a pair of shorts.  
plaid shorts  
I see a pair of plaid shorts.  
Shorts are comfortable in the summer.  
Shorts starts with /sh/. Point to "Sh".

## Clothing 9

dress  
Look! A dress.  
It's a dress.  
yellow and white dress  
There are yellow polka dots on the white dress.  
Girls sometimes wear dresses.  
Dress starts with /d/. Point to "D".

## Clothing 10

swimsuit  
top, bottom  
It's a swimsuit.  
colorful swimsuit  
There are rainbow colors in the swimsuit.  
You wear a swimsuit in the pool.  
Swimsuit starts with /s/. Point to "S".

# 100 Basic Words Word List

## Clothing 11

jacket

Snap, snap, snap the jacket.

It's a jacket.

denim jacket

My denim jacket has two pockets.

A jacket is warm in cool weather.

Jacket starts with /j/. Point to "J".

## Clothing 16

gloves

purple gloves

It's a pair of gloves.

fingers and thumbs

Each finger and thumb has its own spot.

Gloves keep your hands warm in cold weather.

Gloves starts with /g/. Point to "G".

## Clothing 12

sweater

pretty sweater

It's a sweater.

pink sweater

Her pink sweater has six white roses on it.

In the spring I wear a sweater.

Sweater starts with /s/. Point to "S".

## Clothing 17

toothbrush

pink toothbrush

It's a toothbrush.

pink and sparkly

I see a pink, sparkly toothbrush.

Brush your teeth to keep them healthy.

Toothbrush starts with /t/. Point to "T".

## Clothing 13

sweatshirt

sweatshirt, too big

It's a sweatshirt.

purple sweatshirt

Here is an ugly purple sweatshirt.

Sometimes you wear a sweatshirt in the fall.

Sweatshirt starts with /s/. Point to "S".

## Clothing 18

toothpaste

squeeze toothpaste

It's toothpaste.

tube of toothpaste

Toothpaste is inside the green and white tube.

Squeeze the toothpaste onto the toothbrush.

Toothpaste starts with /t/. Point to "T".

## Clothing 14

hat

warm hat

It's a hat.

fuzzy hat

I see a tassel on this soft, fuzzy hat.

This hat will keep my ears warm in the winter.

Hat starts with /h/. Point to "H".

## Clothing 19

hairbrush

brush hair

It's a hairbrush.

wooden hairbrush

Wooden means made of wood.

Brushing your hair keeps it healthy.

Hairbrush starts with /h/. Point to "H".

## Clothing 15

mittens

small mittens

It's a pair of mittens.

knitted mittens

The mittens are knitted out of yarn.

If you wear mittens in the snow, your hands

will stay warmer.

Mittens starts with /m/. Point to "M".

## Clothing 20

comb

comb hair

It's a comb.

It has teeth.

There are wide spaces between the teeth on this comb.

Comb your hair to get the tangles out.

Comb starts with /k/. Point to "C".

# 100 Basic Words Word List

Clothing 21

shampoo

scrub, scrub, scrub hair

It's shampoo.

bottle of shampoo

I wonder what the shampoo smells like.

Use shampoo to wash your hair.

Shampoo starts with /sh/. Point to "Sh".

Clothing 22

soap

squirt soap

It's soap.

hand soap

The bottle of hand soap has a pump.

Wash your hands with soap to get rid of germs.

Soap starts with /s/. Point to "S".

Clothing 23

washcloth

wishy washy washcloth

It's a washcloth.

narrow and wide

My washcloth has narrow and wide stripes.

Put soap on the washcloth and scrub!

Washcloth starts with /w/. Point to "W".

Clothing 24

towel

dry off

It's a towel.

striped towel

A striped towel is hanging on the wall.

Use a towel to dry yourself after your bath.

Towel starts with /t/. Point to "T".

Clothing 25

mirror

peek in mirror

It's a mirror.

oval mirror

This mirror has an oval shape.

You can see yourself in a mirror.

Mirror starts with /m/. Point to "M".

Toys 1

ball

bounce ball

It's a ball.

red, round ball

It's a brand new ball.

Use this ball to play four square.

Ball starts with /b/. Point to "B".

Toys 2

truck

vroom, vroom, sh, ch, ch, ch

It's a truck.

cement truck

The truck has a cab and a drum.

A real cement mixer carries concrete.

Truck starts with /t/. Point to "T".

Toys 3

doll

baby

It's a doll.

baby doll

Her swimsuit has yellow ruffles.

She's almost ready to go swimming.

Doll starts with /d/. Point to "D".

Toys 4

wagon

pull wagon

It's a wagon.

red wagon

The wooden slats can be taken off.

Wagons can carry things from one place to another.

Wagon starts with /w/. Point to "W".

Toys 5

teddy bear

ear, ear, eye, eye, nose

It's a teddy bear.

soft, fluffy teddy bear

The bear's bow and feet are checkered.

Cuddle with your teddy bear at night.

Teddy bear starts with /t/. Point to "T".

# 100 Basic Words Word List

## Toys 6

telephone

Ring, ring, it's for you!

It's a telephone.

Hello, hello!

The telephone has wheels.

Pretend to call someone on the phone.

Telephone starts with /t/. Point to "T".

## Toys 7

blocks

Stack blocks

It's blocks.

letter blocks

Letter "C" is red.

Stack the blocks to make a tower.

Blocks starts with /b/. Point to "B".

## Toys 8

crayons

new crayons

It's crayons.

four crayons

One crayon is on top of the others.

Use crayons to color a picture.

Crayons starts with /k/. Point to "C".

## Toys 9

paints

purple, pink, yellow, green, blue

It's paints.

colorful paints

The yellow paint is in the middle.

It's fun to paint with a paintbrush.

Paints starts with /p/. Point to "P".

## Toys 10

scissors

cut, cut

It's scissors.

red scissors

There are holes for your thumb and fingers.

Scissors are used for cutting.

Scissors starts with /s/. Point to "S".

## Toys 11

glue

squeeze glue

It's glue.

sticky glue

The bottle has an orange cap.

Glue holds things together.

Glue starts with /g/. Point to "G".

## Toys 12

pencil

blue pencil

It's a pencil.

sharp, blue pencil

The pencil is smooth and shiny.

Use a pencil to write or draw.

Pencil starts with /p/. Point to "P".

## Toys 13

pen

write pen

It's a pen.

colorful pen

This pen's clip is red.

Ink is inside the pen.

Pen starts with /p/. Point to "P".

## Toys 14

markers

color markers

It's markers.

purple, orange, and green

Three markers are next to each other.

Use markers to make colorful pictures.

Markers starts with /m/. Point to "M".

## Toys 15

shovel

dig, dig

It's a shovel.

blue shovel

The handle has a hole in it.

Shovels are for digging.

Shovel starts with /sh/. Point to "Sh".

# 100 Basic Words Word List

## Toys 16

bucket  
big bucket  
It's a bucket.  
empty bucket  
Here's an empty purple bucket.  
Buckets are for carrying.  
Bucket starts with /b/. Point to "B".

## Toys 17

book  
Read book.  
It's a book.  
board book  
It's a story about a canoe.  
A book is fun to read any time!  
Book starts with /b/. Point to "B".

## Toys 18

boat  
putt, putt, putt, vroom  
It's a boat.  
speed boat  
This boat's hull is white.  
A boat is a water vehicle.  
Boat starts with /b/. Point to "B".

## Toys 19

train  
choo, choo, choo, choo, toot, toot  
It's a train.  
one locomotive, two cars  
I see a face on the locomotive.  
A train is a railroad vehicle.  
Train starts with /t/. Point to "T".

## Toys 20

airplane  
neeyer, erk  
It's an airplane.  
one propeller  
It's wings are slanted.  
A plane is an air vehicle.  
Airplane starts with /air/. Point to "Air".

## Toys 21

fire truck  
er, er, bonk, bonk  
It's a fire truck.  
red fire truck  
The ladder is up.  
Pretend you are putting out the fire. Shhhh.  
Fire truck starts with /f/. Point to "F".

## Toys 22

stacking cups  
cups, cups, cups  
It's stacking cups.  
pretty cups  
There are dots, squares, and lines.  
Stacking cups are fun for filling and pouring.  
Stacking cups starts with /s/. Point to "S".

## Toys 23

dishes  
Do you want some milk?  
It's dishes.  
empty plate  
The dish set has a plate, cup, and saucer.  
Fill your dishes with milk and cookies.  
Dishes starts with /d/. Point to "D".

## Toys 24

food  
Let's play!  
It's food.  
pretend food  
The strawberry is very red.  
I don't eat pretend food.  
Food starts with /f/. Point to "F".

## Toys 25

shape sorter  
Put in.  
It's a shape sorter.  
shape sorter box  
Some are already in the box.  
The holes are different shapes.  
Shape sorter starts with /sh/. Point to "Sh".

# Animales Fantásticos Word List

## El Hábitat Africano

Africa tiene montañas, desiertos, cañones, abrevaderos y pastos.

el león

El león dice, “rrrooaaaaarri.”

Es un león.

Un león descansando.

El león tiene la piel tostada.

Los leones descansan por muchas horas cada día.

León empieza con /l/. Señala la /l/.

los elefantes

elefantes divertidos

Son tres elefantes.

elefantes arrugados

Los elefantes tienen trompas largas.

El colmillo se usa para excavar por comida y agua.

Elefante empieza con /e/. Señala la /e/.

la cebra

cebra rayada

Es una cebra.

rayas oscuras y claras

Algunas rayas son anchas y otras son estrechas.

Las rayas de la cebra le ayudan a esconderse.

Cebra empieza con /s/. Señala la /s/.

la jirafa

muchas manchas

Es una jirafa.

jirafa alta

Se tiene que estirar mucho para tomar agua.

La jirafa no dobla las rodillas cuando está tomando agua.

Jirafa empieza con /j/. Señala la /j/.

el hipopótamo

“gordo y redondo”

Son dos hipopótamos.

en el agua y en la tierra

La piel del hipopótamo parece suave.

Estos animales comen plantas.

Hipopótamo empieza con /hi/. Señala la /hi/.

los “meerkats”

¡Uno, dos, tres, cuatro, cinco!

Son cinco “meerkats”.

un grupo de “meerkats”

Algunos son altos y otros son bajos.

Los “meerkats” se ponen de pie para buscar enemigos.

“Meerkats” empieza con /m/. Señala la /m/.

el rinoceronte

Aquí viene el rinoceronte.

Es un rinoceronte.

rinoceronte poderoso

El rinoceronte tiene dos cuernos en su hocico.

El rinoceronte usa el lodo para proteger su piel del sol.

Rinoceronte empieza con /r/. Señala la /r/.

el guepardo

guepardo con manchas

Es un guepardo.

corre tan rápido

El guepardo tiene manchas y bigotes largos.

El guepardo corre rápido para atrapar a su presa.

Guepardo empieza con /g/. Señala la /g/.

el ñu

¡Hola, ñu!

Es un ñu.

cuernos curvos y puntiagudos

Un rebaño de ñus está en el pasto.

Los ñus pueden esconderse en el pasto alto.

Ñu empieza con /ñ/. Señala la /ñ/.

el cocodrilo

¡Cuidado!

Es un cocodrilo.

en la ribera

El cocodrilo está tirado en la ribera.

El cocodrilo se está calentando al sol.

Cocodrilo empieza con /k/. Señala la /k/.

## El Hábitat del Desierto

El desierto es una tierra seca, pero tiene maleza, cactus y fauna.

la serpiente

“Ssssss, sssssss.”

Es una serpiente.

una serpiente del desierto

Su cabeza tiene forma de triángulo.

Esta serpiente es venenosa.

Serpiente empieza con /s/. Señala la /s/.

los camellos

mama y bebé

Son dos camellos.

camellos con una joroba

Cada camello tiene una joroba grande en su espalda.

La joroba guarda el agua para el camello.

Camellos empieza con /k/. Señala la /k/.

la lagartija

lagartija bonita

Es una lagartija.

lagartija colorida

La lagartija tiene una bolsa abajo de su barbilla.

Una lagartija es un tipo de reptil.

Lagartija empieza con /l/. Señala la /l/.

la tortuga del desierto

Se mueve tan despacio.

Es una tortuga del desierto.

Lleva su caparazón.

Su caparazón es gruesa y huesuda.

La tortuga se esconde adentro de su caparazón para protegerse.

Tortuga de desierto empieza con /t/. Señala la /t/.

el monstruo de Gila

negro y anaranjado

Es un monstruo de Gila.

cola larga

A él le gusta tomar sol en las piedras.

Este reptil es venenoso.

Monstruo de Gila empieza con /m/. Señala la /m/.

el correcaminos

¡No está corriendo!

Es un correcamino.

¡Corre, corre correcaminos!

El correcamino tiene una cola muy larga.

El come lagartijas y serpientes.

Correcamino empieza con /k/. Señala la /k/.

# Animales Fantásticos Word List

el coyote  
El coyote dice, “auuuuu.”  
Es un coyote.  
lobo pequeño  
El coyote se pone en atención.  
Sus colores hacen un buen camuflaje.  
Coyote empieza con /k/. Señala la /k/.

el zorro de kit  
tres pequeñitos  
Son tres zorros de kit.  
un zorro pequeño  
Los zorros están alerta.  
Ellos viven en el sudeste de los Estados Unidos.  
Zorro empieza con /z/. Señala la /z/.

el montículo de termitas  
montículos pequeños  
Es un montículo de termitas.  
¿Dónde?  
Las termitas están debajo de la tierra.  
Los termitas construyen sus casas debajo de la tierra.  
Montículo de termitas empieza con /m/. Señala la /m/.

la hiena  
¡Mira, hiena!  
Es una hiena.  
piel manchada  
La hiena gruñendo.  
Es un animal de carroña.  
Hiena empieza con /hie/. Señala la /hie/.

## El Hábitat del Bosque

Hay árboles, ríos y maleza en el hábitat del bosque.

el pájaro  
El pájaro dice, “Pío, Pío.”  
Es un pájaro.  
pájaro azul en la rama  
Este pájaro es azul y negro.  
Se llama pájaro estelar.  
Pájaro empieza con /p/. Señala la /p/.

el lobo  
Lobo aullando.  
Es un lobo.  
Aullando en el bosque.  
La piel es gruesa alrededor de su cuello.  
El lobo es un predador.  
Lobo empieza con /l/. Señala la /l/.

el cardenal  
pájaro rojo  
Es un cardenal.  
El cardenal es un pájaro rojo.  
Él tiene plumas carmesí.  
La parte de arriba de la cabeza se llama corona.  
Cardenal empieza con /k/. Señala la /k/.

el puerco espín  
¡No lo toques!  
Es un puerco espín.  
El puerco espín está comiendo.  
Las púas del puerco espín están afiladas.  
Él usa las púas para protegerse.  
Puerco espín empieza con /p/. Señala la /p/.

el alce  
alce enorme  
Es un alce.  
Come hojas.  
Un alce come corteza, hojas y hierba.  
Al alce le gustan las hojas verdes.  
Alce empieza con /a/. Señala la /a/.

el gato montés  
gato peludo  
Es un gato montés.  
mechones en las orejas  
Parte de su piel es anaranjada.  
El gato montés se camufla con la vegetación.  
Gato montés empieza con /g/. Señala la /g/.

el tejón  
raya blanca y l a a a ar ga  
Es un tejón.  
nariz puntiaguda  
Él se para y escucha.  
El tejón caba su madriguera.  
Tejón empieza con /t/. Señala la /t/.

el tucúquere  
El búho dice, “Oooo, Oooo.”  
Es un tucúquere.  
ave nocturna  
El búho tiene ojos amarillos.  
El usa sus garras para atrapar a su presa.  
Tucúquere empieza con /t/. Señala la /t/.

las zarigüeyas  
una, dos, tres  
Son tres zarigüeyas.  
ojos negros, pequeños y brillantes  
Ellas tienen caras largas y blancas con orejas oscuras.  
Las zarigüeyas viven en los árboles.  
Zarigüeyas empieza con /s/. Señala la /s/.

el jabalí  
puerquecito sucio  
Es un jabalí.  
cerdas rígidas  
El jabalí está cubierto con cerdas rígidas.  
Escarba con su hocico.  
Jabalí empieza con /j/. Señala la /j/.

## El Hábitat de la Casa

Los animales domésticos viven entre personas en el hábitat de la casa.

el perro  
perro jadeando  
Es un perro.  
Siéntate, perro.  
El puede sentarse.  
¿Puedes jadear como un perro?  
Perro empieza con /p/. Señala la /p/.

el gato  
gatito  
Es un gato.  
gato gris y blanco  
El gato tiene pelo gris y blanco.  
El pelo parece muy suave.  
Gato empieza con /g/. Señala la /g/.

# Animales Fantásticos Word List

el conejo  
menea la nariz  
Es un conejo.  
suave y peludo  
Me gusta tocar los conejos.  
¡Tócalos con cuidado!  
Conejo empieza con /k/. Señala la /k/.

el conejillo de Indias  
conejillo de Indias marrón  
Es un conejillo de Indias.  
¿Cuál?  
El conejillo de Indias es marrón.  
Él está al lado del conejo relleno.  
Conejillo de Indias empieza con /k/. Señala la /k/.

el hámster  
hámster pequeño  
Es un hámster.  
Él tiene orejas pequeñas.  
Un hámster puede caber en mi mano.  
Él usa su nariz para oler.  
Hámster empieza con /há/. Señala la /há/.

el ratón  
¡Ayyy, un ratón!  
Es un ratón.  
Me gusta mi ratón.  
Mi ratón es un animal doméstico.  
Un ratón domesticado vive en mi casa.  
Ratón empieza con /r/. Señala la /r/.

el pájaro  
pájaro bonito  
Es un pájaro.  
¡Canta pájaro, canta!  
Éste pájaro tiene plumas de vivos colores.  
Éste pájaro de vivos colores se llama un periquito.  
Pájaro empieza con /p/. Señala la /p/.

el pez  
Nada pez.  
Es un pez.  
Ellos pueden nadar.  
Los peces de colores nadan en la pecera.  
Cuando los peces están hambrientos comen su comida.  
Pez empieza con /p/. Señala la /p/.

el lagarto  
lagarto grande  
Es un lagarto.  
cola larga  
Puede correr rápidamente.  
El lagarto come insectos en el jardín.  
Lagarto empieza con /l/. Señala la /l/.

la serpiente  
serpiente domesticada  
Es una serpiente.  
¡Sin piernas!  
La serpiente no tiene piernas.  
Se menea para moverse.  
Serpiente empieza con /s/. Señala la /s/.

**El Hábitat de los Insectos**  
Los insectos se encuentran en todas partes del mundo.  
la abeja  
abeja rizada  
Es una abeja.  
rayas amarillas y negras  
La abeja tiene alas transparentes.  
La abeja está polinizando una planta.  
Abeja empieza con /a/. Señala la /a/.

el saltamontes  
¡Salta, salta, saltamontes!  
Es un saltamontes.  
piernas traseras largas  
El saltamontes tiene un cuerpo largo y brillante.  
Usa las piernas traseras para saltar.  
Saltamontes empieza con /s/. Señala la /s/.

la mariquita  
insecto rojo y brillante  
Es una mariquita.  
insecto de vivos colores  
Hay lunares oscuros en el cuerpo redondo.  
La mariquita come otros insectos.  
Mariquita empieza con /m/. Señala la /m/.

la mariposa  
!Mariposa bonita!  
Es una mariposa.  
mariposa “swallowtail”  
La mariposa tiene alas sorprendentes negras y amarillas.  
En la mañana, extiende las alas para secarlas.  
Mariposa empieza con /m/. Señala la /m/.

la polilla  
Polilla masticando.  
Es una polilla.  
Polilla comiendo.  
La polilla vuela por la noche.  
Una polilla no es colorida como la mariposa.  
Polilla empieza con /p/. Señala la /p/.

la oruga  
Come, come, come.  
Es una oruga.  
oruga monarca  
El trabajo de la oruga es comer la comida.  
La oruga se convierte en una mariposa.  
Oruga empieza con /o/. Señala la /o/.

la libélula  
¡Ooooo, tan bonita!  
Es una libélula.  
insecto grande  
Sus alas están horizontales cuando descansa.  
La libélula sale del huevo como un ninfa.  
Libélula empieza con /l/. Señala la /l/.

el mosquito  
o, no mosquito  
Es un mosquito.  
probóscide largo  
Éste mosquito tiene un probóscide largo.  
Los mosquitos ponen los huevos en el agua.  
Mosquito empieza con /m/. Señala la /m/.

# Animales Fantásticos Word List

el avisón  
¡Pernas largas!  
Es un avisón.  
insecto social  
El avisón está por posarse en la flor.  
Otro nombre para el avisón es avispa.  
Avisón empieza con /a/. Señala la /a/.

la mantis religiosa  
¡Insecto divertido!  
Es una mantis religiosa.  
amiga del jardinero  
Usa las piernas largas delanteras para retener su presa.  
La mantis religiosa come otros insectos.  
Mantis religiosa empieza con /m/. Señala la /m/.

## El Hábitat de la Selva

La selva es un bosque húmedo y caluroso.

el tigre  
Tigre descansando.  
Es un tigre.  
gato enorme  
Se puede identificar por sus rayas.  
El tigre caza solitario.  
Tigre empieza con /t/. Señala la /t/.

el gorila  
gorila observando  
Es un gorila.  
gorila hembra  
Ella se sienta con brazos cruzados.  
El gorila es un carnívoro.  
Gorila empieza con /g/. Señala la /g/.

el chimpancé  
chimpancé peludo  
Es un chimpancé.  
animal social  
Él tiene una mirada pensativa.  
Los chimpancés se comunican con sus expresiones faciales.  
Chimpancé empieza con /ch/. Señala la /ch/.

el papagayo  
¡Pájaro bonito!  
Es un papagayo.  
plumaje de vivos colores  
Su pico está curvado y es poderoso.  
Otro nombre para el papagayo es guacamayo.  
Papagayo empieza con /p/. Señala la /p/.

el pavo real  
¡Cola grande!  
Es un pavo real.  
plumas asombrosas  
Él extiende su cola bonita.  
El pavo real busca una compañera.  
Pavo real empieza con /p/. Señala la /p/.

la iguana  
¿Quieres una iguana?  
Es una iguana.  
lagartija que toma mucho sol  
Su cola es más larga que su cuerpo.  
Éste reptil vive en regiones calientes.  
Iguana empieza con /i/. Señala la /i/.

el orangután  
¡Mono sonso!  
Es un orangután.  
Come hojas y fruta.  
El pelo del orangután es de marrón-rojizo.  
El orangután hace sus nidos de hojas en los árboles.  
Orangután empieza con /o/. Señala la /o/.

el oso hormiguero  
¡Afilado, no lo toques!  
Es un oso hormiguero.  
mamífero desdentado  
El pelo del oso hormiguero está cubierto con espinas.  
Su lengua larga le ayuda a atrapar hormigas.  
Oso hormiguero empieza con /o/. Señala la /o/.

gecko  
lagartija con manchas  
Es un gecko.  
reptil nocturno  
Los colores del gecko hacen un camuflaje eficaz.  
Los dedos de los pies pueden agarrarse a superficies lisas.  
Gecko empieza con /g/. Señala la /g/.

la cacatúa  
plumas elegantes  
Es una cacatúa.  
capas festoneadas  
La cacatúa tiene un pico grueso y curvado.  
La cacatúa es un pájaro ruidoso y ostentoso.  
Cacatúa empieza con /k/. Señala la /k/.

## El Hábitat del Río y Lago

El agua fresca en los ríos y lagos es el hogar de muchos animales acuáticos.

el pato  
¡Véte a nadar!  
Es un pato.  
Nadando en la laguna.  
El pato tiene una cabeza verde.  
Las patas palmípedas son como remos.  
Pato empieza con /p/. Señala la /p/.

la rana  
¿Dónde están sus ojos?  
Es una rana.  
rana verde y brillante  
La rana come insectos.  
Las ranas viven en climas húmedos  
Rana empieza con /r/. Señala la /r/.

el castor  
¡Brrr-castor frío!  
Es un castor.  
roedor grande  
Éste castor lleva un pequeño tronco.  
Lo va a usar para construir su habitación.  
Castor empieza con /k/. Señala la /k/.

el cisne  
pájaro grande y blanco  
Es un cisne.  
un cisne mudo.  
El cuello del cisne está curvado con gracia.  
Se llama mudo porque su voz se escucha raramente.  
Cisne empieza con /s/. Señala la /s/.

# Animales Fantásticos Word List

el salmón  
pez rojo  
Es un salmón.  
pez migratorio  
Hay muchos salmones rojos en éste arroyo.  
Los salmones van río arriba para aparearse.  
Salmón empieza con /s/. Señala la /s/.

el ganso  
Ganso dice, "Honk, honk."  
Es un ganso.  
pájaro grande de agua  
El ganso tiene un cuello largo.  
Los gansos emigran en formación de V.  
Ganso empieza con /g/. Señala la /g/.

el flamenco  
cuello largo y curvado  
Es un flamenco.  
piernas como zancos  
El flamenco tiene plumaje rosado y blanco.  
Su pico grueso es bueno para pescar.  
Flamenco empieza con /f/. Señala la /f/.

la nutria del río  
¡Bigotes largos!  
Es una nutria del río.  
elegante y poderosa  
Tiene una garganta y pecho plateados.  
La nutria del río es una juguetona.  
Nutria del río empieza con /n/. Señala la /n/.

el oso negro  
Ésta pescando.  
Es un oso negro.  
ositó  
El está muy mojado.  
El oso negro va a buscar peces en el río.  
Oso negro empieza con /o/. Señala la /o/.

los caimanes  
muy escamosos  
Son los caimanes.  
un montón de caimanes  
El ocíco de un caimán es ancho y redondo.  
Los caimanes cazan pegándose al agua con sus colas.  
Caimanes empieza con /k/. Señala la /k/.

**El Hábitat de Montañas**  
El hábitat de montañas puede ser frío, seco y rocoso.

la ardilla  
orejas grandes y peludas  
Es una ardilla.  
Come nueces y semillas  
La ardilla es principalmente gris.  
Su cola le ayuda a mantener el equilibrio en los árboles.  
Ardilla empieza con /a/. Señala la /a/.

el mapache  
¡Bandido enmascarado!  
Es un mapache.  
mamífero listo  
El mapache tiene una máscara negra en su cara.  
El mapache puede abrir las manijas de las puertas con sus ágiles dedos.  
Mapache empieza con /m/. Señala la /m/.

el oso pardusco  
oso grande y peludo  
Es un oso pardusco.  
camina despacio y torpemente  
Él tiene unos hombros grandotes.  
El oso pardusco es buen pescador.  
Oso pardusco empieza con /o/. Señala la /o/.

el zorro  
cola peluda  
Es un zorro.  
tímidó, prudente e inteligente  
Tiene pelo rojizo con el pecho blanco.  
El zorro puede vivir en varios hábitats diferentes.  
Zorro empieza con /s/. Señala la /s/.

el águila  
¡Águila real!  
Es una águila.  
águila calva  
El águila calva tiene la cabeza blanca nieve.  
El águila es conocida por su fuerza y gracia.  
Aguila empieza con /á/. Señala la /á/.

el puma  
uno, dos pumas  
Son pumas.  
Se esconden de los humanos.  
Un puma es de color marrón claro con piernas largas y pesadas.  
El puma es buen escalador y puede saltar muy bien.  
Puma empieza con /p/. Señala la /p/.

el ciervo  
gama, ciervo, cierva  
Es un ciervo.  
una cierva mula  
Ella está pastando en la ladera.  
Se llama cierva mula porque tiene orejas grandes.  
Ciervo empieza con /s/. Señala la /s/.

el carnero  
en el nieve  
Es un carnero.  
cuernos marrones y enormes  
Él es marrón oscuro con una nariz y grupa blanca.  
El carnero es macho.  
Carnero empieza con /k/. Señala la /k/.

las llamas  
Veo tres llamas.  
Son las llamas.  
parientes de los camellos  
Dos están en frente y una está atrás.  
Obtenemos lana de las llamas.  
Llamas empieza con /ll/. Señala la /ll/.

el lince  
gato salvaje  
Es un lince.  
Se agacha en la nieve.  
El lince tiene mechones en las orejas.  
Los mechones son antenas sensibles.  
Lince empieza con /l/. Señala la /l/.

# Animales Fantásticos Word List

## El Hábitat del Océano

El agua salada del océano cubre casi todo el planeta.

la gaviota

Pájaro caminando por el agua.

Es una gaviota.

cerca del mar

La gaviota vuela en el cielo, pero come en el mar.

Busca peces.

Gaviota empieza con /g/. Señala la /g/.

el cangrejo

Pinza, pinza, cangrejo.

Es un cangrejo.

piernas articuladas

El cangrejo tiene un caparazón duro.

Vive en agua poco profunda donde hay mucha comida.

Cangrejo empieza con /k/. Señala la /k/.

el delfín

Mira, dientes.

Es un delfín.

un mamífero del mar

El delfín tiene un hocico largo.

Respira a través de un agujero arriba de su cabeza.

Delfín empieza con /d/. Señala la /d/.

la estrella de mar

uno, dos, tres, cuatro, cinco brazos

Es una estrella de mar.

piel espinosa

La estrella de mar vive en el lecho marino.

Los brazos musculares pueden abrir su presa.

Estrella de mar empieza con /e/. Señala la /e/.

la tortuga de mar

Tortuga nadando.

Es una tortuga de mar.

caparazón protector

La tortuga de mar tiene piel curtida.

Las bolsas de aire en su cáscara le permiten flotar.

Tortuga de mar empieza con /t/. Señala la /t/.

la nutria de mar

Nutria flotando

Es una nutria de mar.

usuario de herramientas

Flota sobre su espalda en el océano.

La nutria de mar usa una piedra para abrir una concha.

Nutria de mar empieza con /n/. Señala la /n/.

el angelote

pez con rayas

Es un angelote.

de vivos colores

El angelote tiene rayas negras, amarillas y blancas.

Vive en arrecifes de coral.

Angelote empieza con /a/. Señala la /a/.

el elefante marino

¡Nariz caída!

Es un elefante marino.

cubierto con arena

Su nariz se parece a la trompa del elefante.

El elefante marino hace ruidos fuertes con su hocico.

Elefante marino empieza con /e/. Señala la /e/.

la ballena

Ballena nadando.

Es una ballena.

Nada.

La ballena negra y blanca está en el mar azul.

La ballena orca es un mamífero.

Ballena empieza con /b/. Señala la /b/.

la anémona de mar

criatura del agua

Es una anémona de mar.

sin columna vertebral

La anémona de mar tiene muchos tentáculos.

Atrapa y pica a los peces con sus tentáculos.

Anémona de mar empieza con /a/. Señala la /a/.

## El Hábitat del Prado

El prado tiene depredadores y presas como habitantes.

el perro de las praderas

¡Aquí está su nariz!

Es un perro de las praderas.

vive en madrigueras

Éste perro de las praderas está espiando desde su madriguera.

Se esconde en su madriguera durante la tormenta.

Perro de las praderas empieza con /p/. Señala la /p/.

el halcón

¡Pico afilado!

Es un halcón.

narina pequeña

El halcón tiene buena vista.

Extiende sus alas y vuela.

Halcón empieza con /ha/. Señala la /ha/.

el canguro

¡Salta, salta!

Es un canguro.

orejas grandes

Un canguro puede saltar.

Su cola le ayuda a mantener el equilibrio.

Canguro empieza con /k/. Señala la /k/.

el bisonte

bisonte adulto

Es un bisonte.

Es pesado.

Un bisonte puede pesar una tonelada.

El bisonte come hierba.

Bisonte empieza con /b/. Señala la /b/.

el wapití

astas grandes

Es un wapití.

Está llamando.

El wapití hace un sonido como un corneta.

Éste sonido desafía a otros wapitis machos.

Wapití empieza con /w/. Señala la /w/.

el ciervo

muchas manchas

Es un ciervo.

cervatillo manchado

Sus orejas grandes le ayudan escucha bien.

El bebé espera a su mamá.

Ciervo empieza con /s/. Señala la /s/.

# Animales Fantásticos Word List

el avestruz  
¡Piernas largas, cuello largo!  
Es un avestruz.  
ave incapaz de volar  
Éste ave alta corre por el pasto.  
El avestruz es un carroñero.  
Avestruz empieza con /a/. Señala la /a/.

el antílope  
¿Cuántos cuernos? Uno...dos.  
Es un antílope.  
come plantas  
El tiene pelo de color de ante y blanco.  
El antílope corre velozmente en sus pezuñas.  
Antílope empieza con /a/. Señala la /a/.

la liebre  
Se esconde.  
Es una liebre.  
Vive en una red de madrigueras.  
Éste conejo tiene ojos marrones y brillantes.  
Los conejos pueden oler muy bien.  
Liebre empieza con /l/. Señala la /l/.

el buitre  
¡Pájaro fuerte!  
Es un buitre.  
pico curvado y afilado  
La cabeza y el cuello del buitre no tienen plumas.  
Agarra a su presa con sus garras afiladas.  
Buitre empieza con /b/. Señala la /b/.

## El Hábitat de Fincas y Granjas

Los animales domesticados son comunes en las fincas y granjas.

los cachorros  
¡Uno, dos, tres, cuatro, cinco cachorros!  
Son los cachorros.  
Juntos en la entrada de la puerta.  
Ellos tienen una raya blanca en la frente.  
Hay una barrera para mantenerlos adentro.  
Cachorro empieza con /k/. Señala la /k/.

el gato  
“¡Miaow, miaow!”  
Es un gato.  
gato de ojos verdes  
El gato gordo tiene rayas oscuras.  
Es buen cazador.  
Gato empieza con /g/. Señala la /g/.

la vaca  
¡Vaca dice, “Muu!”  
Es una vaca.  
vaca lechera  
Ella tiene la ubre llena.  
Mucha gente toma leche de vaca.  
Vaca empieza con /v/. Señala la /v/.

el puerco  
“Oink, oink.”  
Es un puerco.  
puerco embarrado  
Tiene una cola rizada.  
Los puercos ruedan en el barro para mantenerse frescos.  
Puerco empieza con /p/. Señala la /p/.

el caballo joven  
bebé nuevo  
Es un caballo joven.  
potro hambriento  
La yegua es oscura y el potro es de color claro.  
El pasto provee comida a la yegua.  
Caballo empieza con /k/. Señala la /k/.

las ovejas  
Ovejas dicen, “Baa-Baa.”  
Son las ovejas.  
una oveja y un cordero  
Ellas tienen lana gruesa.  
La lana se usa para hacer ropa abrigada.  
Ovejas empieza con /o/. Señala la /o/.

la gallina  
“Cara, cara,” dice la gallina.  
Es una gallina.  
gallina y pollitos  
La gallina y sus pollitos están en su nido.  
Ella los cubre con su cuerpo para calentarlos.  
Gallina empieza con /g/. Señala la /g/.

la cabra  
¡Cabra hambrienta!  
Es una cabra.  
Cabra pastando.  
Sus cuernos se encierran hacia su cuello.  
Las cabras producen leche cremosa.  
Cabra empieza con /k/. Señala la /k/.

el pato  
“cuak, cuak.”  
Es un pato.  
dos patos blancos  
Ellos están caminando uno al lado del otro.  
Sus plumas son impermeables.  
Pato empieza con /p/. Señala la /p/.

el gallo  
“¡Qui-qui-ri-qui!”  
Es un gallo.  
plumas de vivos colores  
Las plumas de su cola son largas y negras.  
Los colores vivos atraen un compañero.  
Gallo empieza con /g/. Señala la /g/.

## El Hábitat de la Tundra y del Ártico

El clima frío de los hábitats de la tundra y del ártico es duro y severo.

el oso polar  
oso gigante  
Es un oso polar.  
orejitas pequeñas  
Tiene pelo blanco y una nariz negra.  
El oso polar se camufla con la nieve.  
Oso polar empieza con /o/. Señala la /o/.

el zorro del ártico  
pelo blanco  
Es un zorro del ártico.  
pelaje de invierno  
Este zorro tiene un pelaje blanco puro en el invierno.  
Es difícil verlo en la nieve.  
Zorro del ártico empieza con /z/. Señala la /z/.

# Animales Fantásticos Word List

el carnero  
¡Cuerños curvos!  
Es un carnero.  
nariz y grupa blanca  
Sus cuernos son grandes y pesados.  
Los usa para pelear.  
Carnero empieza con /k/. Señala la /k/.

el gato montés  
gato grande  
Es un gato montés.  
pelaje grueso  
Es oscuro encima y claro debajo.  
Éste gato es similar al lince.  
Gato montés empieza con /g/. Señala la /g/.

la cabra montés  
¡Cabra peluda!  
Es una cabra montés.  
cuernos cortos y cara larga  
Esta cabra tiene pelo largo, y blanco puro.  
Ella vive en terreno escabroso.  
Cabra montés empieza con /k/. Señala la /k/.

el buey del almizcle  
Busca su ojo.  
Es un buey del almizcle.  
habitante del ártico  
Los cuernos de este toro cubren su frente.  
Usa sus cuernos para pelear con otros toros.  
Buey del almizcle empieza con /b/. Señala la /b/.

el búho de la nieve  
ojos amarillos  
Es un búho de la nieve.  
pico pequeño y en punta  
La mayoría de las plumas de su cabeza son blancas.  
Este pájaro es silencioso cuando caza.  
Búho de la nieve empieza con /b/. Señala la /b/.

la ardilla  
¡Se está incorporando!  
Es una ardilla.  
garras largas y fuertes  
Tiene una nariz corta y orejas redondas.  
Hiberna por casi ocho meses.  
Ardilla empieza con /a/. Señala la /a/.

la foca  
pelo suave, suave  
Es una foca.  
foca joven  
Tiene ojos, nariz y bigote negros.  
La foca joven está camuflada por su pelo blanco.  
Foca empieza con /f/. Señala la /f/.

la perdiz  
cabeza manchada  
Es una perdiz.  
hace el nido en la tierra  
Sus plumas son rojas, negras y blancas.  
Este pájaro es pariente del guaco.  
Perdiz empieza con /p/. Señala la /p/.

# Wild, Woolly, Wonderful Critters Word List

## African Habitat

lion

Lion says, "rrroooooaaarr."

It's a lion.

A lion resting.

He has a tawny coat.

Lions rest for many hours each day.

Lion starts with /l/. Find /l/.

elephants

funny elephants

It's three elephants.

wrinkled elephants

Elephants have long trunks.

The tusk is used for digging for food and water.

Elephant starts with /e/. Find /e/.

zebra

stripey zebra

It's a zebra.

dark and light stripes

Some stripes are wide and some are narrow.

The zebra's stripes help it hide.

Zebra starts with /z/. Find /z/.

giraffe

lots of spots

It's a giraffe.

tall giraffe

He must really stretch to get a drink.

The giraffe does not bend his knees when he is drinking.

Giraffe starts with /j/. Find /j/.

hippopotamus

roly poly hippo

It's two hippopotami.

in the water and on the land

Hippopotamus skin looks smooth.

These animals eat plants.

Hippopotamus starts with /h/. Find /h/.

meerkats

One, two, three, four, five!

It's five meerkats.

a group of meerkats

Some are tall and some are short.

Meerkats stand up to look for enemies.

Meerkat starts with /m/. Find /m/.

rhinoceros

Here comes rhino.

It's a rhinoceros.

powerful rhinoceros

It has two horns on its snout.

The rhinoceros uses mud to protect its skin from the sun.

Rhinoceros starts with /r/. Find /r/.

cheetah

spotty cheetah

It's a cheetah.

runs so fast

The cheetah has spots and long whiskers.

It runs fast to catch its prey.

Cheetah starts with /ch/. Find /ch/.

wildebeest

Hello, wildebeest!

It's a wildebeest.

curved pointed horns

A herd of wildebeests is in the grass.

The wildebeests can hide in the tall grass.

Wildebeest starts with /w/. Find /w/.

crocodile

Watch out!

It's a crocodile.

on the bank

The crocodile is lying on the river bank.

He is getting warm in the sun.

Crocodile starts with /k/. Find /k/.

## Desert Habitat

snake

"Hiss, hiss."

It's a snake.

a desert snake

His head is shaped like a triangle.

This snake is poisonous.

Snake starts with /s/. Find /s/.

camels

mama and baby

It's two camels.

one-hump camels

Each camel has a large hump on its back.

The hump stores water for the camel.

Camel starts with /k/. Find /k/.

lizard

pretty lizard

It's a lizard.

colorful lizard

The lizard has a pouch under its chin.

A lizard is a type of reptile.

Lizard starts with /l/. Find /l/.

desert tortoise

M o v e s s o l o w l y.

It's a desert tortoise.

Carries his shell.

His shell is thick and bony.

The tortoise pulls into his shell for protection.

Tortoise starts with /t/. Find /t/.

Gila monster

black and orange

It's a Gila monster.

long tail

He likes to sun on the rocks.

This reptile is poisonous.

Gila monster starts with /h/. Find /h/.

roadrunner

He's not running!

It's a roadrunner.

Run, run roadrunner!

He has a very long tail.

He eats lizards and snakes.

Roadrunner starts with /r/. Find /r/.

# Wild, Woolly, Wonderful Critters Word List

coyote  
Coyote says, “owooooo.”

It's a coyote.  
small wolf  
The coyote stands at attention.  
His coloring makes a good camouflage.  
Coyote starts with /k/. Find /k/.

kit fox  
three little ones  
It's three kit foxes.  
a small fox  
The foxes are alert.  
They live in the southwestern United States.  
Kit fox starts with /k/. Find /k/.

termite mound  
small hills  
It's a termite mound.  
Where?  
The termites are under the ground.  
They build houses under the ground.  
Termite mound starts with /t/. Find /t/.

hyena  
Look, hyena!  
It's a hyena.  
spotted fur  
The hyena is snarling.  
He is a scavenger.  
Hyena starts with /h/. Find /h/.

## Forest Habitat

bird  
Bird says, “Caw, Caw.”  
It's a bird.  
jay on a branch  
The jay is blue and black.  
It's called a Stellar's Jay.  
Bird starts with /b/. Find /b/.

wolf  
Wolf howling.  
It's a wolf.  
Howling in the forest.  
The fur is thick around his neck.  
The wolf is a predator.  
Wolf starts with /w/. Find /w/.

cardinal  
red bird  
It's a cardinal.  
A cardinal is a red bird.  
It has crimson feathers.  
The top of its head is called a crown.  
Cardinal starts with /k/. Find /k/.

porcupine  
Don't touch!  
It's a porcupine.  
Porcupine is eating.  
The porcupine's quills are very sharp.  
She uses the quills for protection.  
Porcupine starts with /p/. Find /p/.

moose  
huge moose  
It's a moose.  
Eat leaves.  
A moose eats bark, leaves and grass.  
He likes green vegetation.  
Moose starts with /m/. Find /m/.

bobcat  
furry cat  
It's a bobcat.  
tufts on his ears  
Some of his fur is rust colored.  
The bobcat blends in with the background.  
Bobcat starts with /b/. Find /b/.

badger  
lo o o o o ng white stripe  
It's a badger.  
pointed nose  
He stops and listens.  
The badger digs a burrow.  
Badger starts with /b/. Find /b/.

great horned owl  
Owl says, “Hoot, hoot.”  
It's a great horned owl.  
night flyer  
The owl has yellow eyes.  
He uses his talons to grab prey.  
Great horned owl starts with /g/. Find /g/.

opossums  
one, two, three ‘possums’  
It's three opossums.  
black beady eyes  
They have long white faces and dark ears.  
Opossums live in trees.  
Opossum starts with /o/. Find /o/.

wild boar  
dirty piggy  
It's a wild boar.  
stiff bristles  
The wild boar is covered with stiff bristles.  
He digs with his snout.  
Wild boar starts with /w/. Find /w/.

## House Habitat

dog  
Panting dog.  
It's a dog.  
Sit dog.  
She can sit.  
Can you pant like a dog?  
Dog starts with /d/. Find /d/.

cat  
kitty cat  
It's a cat.  
gray and white cat  
The cat has gray and white fur.  
The fur looks very soft.  
Cat starts with /k/. Find /k/.

# Wild, Woolly, Wonderful Critters Word List

rabbit  
wiggle nose  
It's a rabbit.  
soft and fluffy  
I like to pet bunny rabbits.  
Be very gentle with a rabbit.  
Rabbit starts with /r/. Find /r/.

guinea pig  
brown guinea pig  
It's a guinea pig.  
Which one?  
The guinea pig is brown.  
She is next to the stuffed rabbit.  
Guinea pig starts with /g/. Find /g/.

hamster  
small hamster  
It's a hamster.  
He has tiny ears.  
A hamster could fit in my hand.  
He uses his nose to smell.  
Hamster starts with /h/. Find /h/.

mouse  
Eek! A mouse!  
It's a mouse.  
I like my mouse.  
My mouse is a pet.  
A pet mouse lives at my house.  
Mouse starts with /m/. Find /m/.

bird  
pretty bird  
It's a bird.  
Sing, bird sing!  
The bird has colorful feathers.  
This colorful bird is a lovebird.  
Bird starts with /b/. Find /b/.

fish  
Swim fish.  
It's fish.  
They can swim.  
The goldfish swim in the bowl.  
When the fish are hungry they eat fish food.  
Fish starts with /f/. Find /f/.

lizard  
big lizard  
It's a lizard.  
long tail  
It can run fast.  
The lizard eats bugs in the garden.  
Lizard starts with /l/. Find /l/.

snake  
pet snake  
It's a snake.  
No legs!  
A snake does not have any legs.  
It wiggles its muscles to move.  
Snake starts with /s/. Find /s/.

**Insect Habitat**  
bee  
fuzzy bee  
It's a bee.  
yellow and black stripes  
This bee has transparent wings.  
The bee is pollinating a plant.  
Bee starts with /b/. Find /b/.

grasshopper  
Hop, hop, grasshopper!  
It's a grasshopper.  
long hind legs  
The grasshopper has a long, shiny body.  
His hind legs are used for leaping.  
Grasshopper starts with /g/. Find /g/.

ladybug  
shiny red bug  
It's a ladybug.  
brightly colored insect  
There are dark spots on the round body.  
The ladybug eats other insects.  
Ladybug starts with /l/. Find /l/.

butterfly  
Pretty butterfly!  
It's a butterfly.  
swallowtail butterfly  
The butterfly has striking black and yellow wings.  
In the morning he spreads his wings to dry them.  
Butterfly starts with /b/. Find /b/.

moth  
Munching moth.  
It's a moth.  
Moth eats.  
The moth flies at night.  
A moth is not as colorful as a butterfly.  
Moth starts with /m/. Find /m/.

caterpillar  
Eat, eat, eat.  
It's a caterpillar.  
monarch caterpillar  
The caterpillar's job is to devour food.  
The caterpillar will turn into a butterfly.  
Caterpillar starts with /k/. Find /k/.

dragonfly  
Ooooh, so pretty!  
It's a dragonfly.  
large insect  
Its wings are horizontal when it is resting.  
The dragonfly hatches from its egg as a nymph.  
Dragonfly starts with /d/. Find /d/.

mosquito  
uh, oh, mosquito  
It's a mosquito.  
long proboscis  
This mosquito has a long proboscis.  
Mosquitos lay their eggs in water.  
Mosquito starts with /m/. Find /m/.

# Wild, Woolly, Wonderful Critters Word List

hornet  
Long legs!  
It's a hornet.  
social insect  
The hornet is about to land on the flower.  
Another name for hornet is wasp.  
Hornet starts with /h/. Find /h/.

praying mantis  
Funny bug!  
It's a praying mantis.  
gardeners' friend  
Its long front legs hold onto prey.  
The praying mantis eats other insects.  
Praying mantis starts with /p/. Find /p/.

## Jungle Habitat

tiger  
Tiger resting.  
It's a tiger.  
enormous cat  
It can be identified by its stripes.  
The tiger is a solitary hunter.  
Tiger starts with /t/. Find /t/.

gorilla  
gorilla watching  
It's a gorilla.  
female gorilla  
She sits with her arms crossed.  
The gorilla is an omnivore.  
Gorilla starts with /g/. Find /g/.

chimpanzee  
hairy chimp  
It's a chimpanzee.  
social animal  
He has a thoughtful look on his face.  
Chimpanzees communicate with their facial expressions.  
Chimpanzee starts with /ch/. Find /ch/.

parrot  
Beautiful bird!  
It's a parrot.  
colorful plumage  
His beak is hooked and powerful.  
Another name for this parrot is macaw.  
Parrot starts with /p/. Find /p/.

peacock  
Big tail!  
It's a peacock.  
amazing feathers  
He fans out his beautiful tail.  
The peacock is looking for a mate.  
Peacock starts with /p/. Find /p/.

iguana  
Wanna iguana?  
It's an iguana.  
sun-loving lizard  
Its tail is longer than its body.  
This reptile lives in warm regions.  
Iguana starts with /i/. Find /i/.

orangutan  
Silly ape!  
It's an orangutan.  
Eats fruit and leaves.  
The orangutan's hair is reddish-brown.  
The orangutan builds leafy nests in trees.  
Orangutan starts with /or/. Find /or/.

anteater  
Sharp, don't touch!  
It's an anteater.  
toothless mammal  
The anteater's coat is covered with spines.  
Its long tongue helps the anteater catch ants.  
Anteater starts with /a/. Find /a/.

gecko  
spotty lizard  
It's a gecko.  
nocturnal reptile  
The gecko's coloring is an effective camouflage.  
His toes can grip smooth surfaces.  
Gecko starts with /g/. Find /g/.

cockatoo  
fancy feathers  
It's a cockatoo.  
scalloped layers  
The cockatoo has a thick curved beak.  
The cockatoo is a loud, showy bird.  
Cockatoo starts with /k/. Find /k/.

River or Lake Habitat

duck  
Go for a swim!  
It's a duck.  
Swimming in the pond.  
This duck has a green head.  
The duck's webbed feet are like paddles.  
Duck starts with /d/. Find /d/.

frog  
Where are his eyes?  
It's a frog.  
bright green frog  
A frog eats insects.  
Frogs usually live in moist climates.  
Frog starts with /f/. Find /f/.

beaver  
Brrrrr-cold beaver!  
It's a beaver.  
large rodent  
The beaver is carrying a small log.  
He will use it in his beaver lodge.  
Beaver starts with /b/. Find /b/.

swan  
big, white bird  
It's a swan.  
a Mute Swan  
The swan's neck is curved gracefully.  
It is called mute because its voice is rarely heard.  
Swan starts with /s/. Find /s/.

# Wild, Woolly, Wonderful Critters Word List

salmon  
red fish  
It's a salmon.  
migratory fish  
There are many red salmon in this stream.  
Salmon can swim upstream to breed.  
Salmon starts with /s/. Find /s/.

goose  
Goose says, "Honk, honk."  
It's a goose.  
large water bird  
A goose has a long neck.  
Geese migrate in a V-formation.  
Goose starts with /g/. Find /g/.

flamingo  
long, curvy neck  
It's a flamingo.  
stilt-like legs  
The flamingo has rosy-white plumage.  
His thick bill is good for fishing.  
Flamingo starts with /f/. Find /f/.

river otter  
Long whiskers!  
It's a river otter.  
graceful and powerful  
It has a silver gray throat and chest.  
The river otter is a very playful animal.  
River otter starts with /r/. Find /r/.

black bear  
He's fishing.  
It's a black bear.  
baby bear  
He is very wet.  
The black bear will look for fish in the river.  
Black bear starts with /b/. Find /b/.

alligators  
scaly gators  
It's alligators.  
a pile of alligators  
The snout of an alligator is wide and rounded.  
Alligators hunt by slapping the water with their tails.  
Alligators starts with /a/. Find /a/.

**Mountain Habitat**  
squirrel  
big furry ears  
It's a squirrel.  
Eats seeds and nuts.  
This squirrel is mostly gray.  
His tail helps him balance in the trees.  
Squirrel starts with /s/. Find /s/.

raccoon  
Masked bandit!  
It's a raccoon.  
clever mammal  
The raccoon has a black face mask.  
The raccoon can turn doorknobs with its nimble fingers.  
Raccoon starts with /r/. Find /r/.

grizzly bear  
big shaggy bear  
It's a grizzly bear.  
slow, clumsy walk  
He has a hump above his shoulders.  
The grizzly bear is good at catching fish.  
Grizzly bear starts with /g/. Find /g/.

fox  
bushy tail  
It's a fox.  
shy, cautious, and smart  
It has rusty red fur with a white chest.  
The fox can live in many different habitats.  
Fox starts with /f/. Find /f/.

eagle  
Regal eagle!  
It's an eagle.  
bald eagle  
The bald eagle has a snowy white head.  
The eagle is noted for its strength and grace.  
Eagle starts with /ea/. Find /ea/.

cougar  
one, two cougars  
It's cougars.  
They hide from humans.  
A cougar is tan with long, heavy legs.  
The cougar is a good climber and excellent jumper.  
Cougar starts with /k/. Find /k/.

deer  
doe, a deer, a female deer  
It's a deer.  
a Mule Deer  
She is grazing on the hillside.  
She is called a Mule Deer because of her large ears.  
Deer starts with /d/. Find /d/.

bighorn sheep  
in the snow  
It's a bighorn sheep.  
massive brown horns  
He is dark brown with a white nose and rump.  
The male bighorn sheep is called a ram.  
Bighorn sheep starts with /b/. Find /b/.

llamas  
I see three llamas.  
It's llamas.  
camel's relative  
Two are in front and one is behind.  
We get wool from llamas.  
Llamas starts with /l/. Find /l/.

lynx  
wild cat  
It's a lynx.  
Crouches in the snow.  
The lynx has tufted ears.  
The ear tufts are sensitive antennae.  
Lynx starts with /l/. Find /l/.

# Wild, Woolly, Wonderful Critters Word List

## Ocean Habitat

seagull  
Wading bird.  
It's a seagull.  
near the ocean  
A seagull flies in the sky but eats in the ocean.  
It searches for fish.  
Seagull starts with /s/. Find /s/.

crab  
Pinch, pinch, crab  
It's a crab.  
jointed legs  
The crab has a hard outer skeleton.  
He lives in shallow water where food is plentiful.  
Crab starts with /k/. Find /k/.

dolphin  
Look, teeth.  
It's a dolphin.  
an ocean mammal  
The dolphin has a long snout.  
He breathes through a hole in the top of his head.  
Dolphin starts with /d/. Find /d/.

sea star  
one, two, three, four, five arms  
It's a sea star.  
spiny skin  
The sea star lies on the ocean floor.  
Its muscular arms pry open its prey.  
Sea star starts with /s/. Find /s/.

sea turtle  
Turtle swimming.  
It's a sea turtle.  
protective shell  
The sea turtle has leathery skin.  
Air pockets in his shell allow him to float.  
Sea turtle starts with /s/. Find /s/.

sea otter  
Otter floating  
It's a sea otter.  
tool user  
He floats on his back in the ocean.  
The sea otter uses a stone to break open a shell.  
Sea otter starts with /s/. Find /s/.

angelfish  
fish with stripes  
It's an angelfish.  
brightly colored  
This angelfish has black, yellow, and white stripes.  
It lives in coral reefs.  
Angelfish starts with /ae/. Find /ae/.

elephant seal  
Floppy nose!  
It's an elephant seal.  
covered with sand  
Its nose resembles an elephant's trunk.  
The elephant seal makes loud noises with its snout.  
Elephant seal starts with /e/. Find /e/.

whale  
Swimming whale.  
It's a whale.  
It swims.  
The black and white whale is in the blue ocean.  
The Orca whale is a mammal.  
Whale starts with /wh/. Find /wh/.

sea anemone  
water creature  
It's a sea anemone.  
no backbone  
The sea anemone has many tentacles.  
It catches and stings fish with its tentacles.  
Sea anemone starts with /s/. Find /s/.

## Prairie or Grasslands Habitat

prairie dog  
Here's his nose!  
It's a prairie dog.  
burrow dweller  
This prairie dog is peeking out of his burrow.  
He hides in his burrow during rainstorms.  
Prairie dog starts with /p/. Find /p/.

hawk  
Sharp beak!  
It's a hawk.  
small nostril  
A hawk has good eyesight.  
It spreads its wings and flies.  
Hawk starts with /h/. Find /h/.

kangaroo  
Hop, hop.  
It's a kangaroo.  
big ears  
A kangaroo can jump.  
His tail helps him balance.  
Kangaroo starts with /k/. Find /k/.

bison  
full grown bison  
It's a bison.  
It is heavy.  
A bison can weigh a ton!  
He munches on grasses.  
Bison starts with /b/. Find /b/.

bull elk  
big antlers  
It's a bull elk.  
He's calling.  
The elk makes a bugling sound.  
This sound challenges other male elk.  
Bull elk starts with /b/. Find /b/.

deer  
many spots  
It's a deer.  
spotted fawn  
Its big ears help it hear well.  
The baby waits for its mother.  
Deer starts with /d/. Find /d/.

# Wild, Woolly, Wonderful Critters Word List

ostrich

L o o ng legs, l o o o o ng neck!  
It's an ostrich.  
flightless bird  
This tall bird runs across the grasslands.  
The ostrich is a scavenger.  
Ostrich starts with /o/. Find /o/.

horse

new baby  
It's a horse.  
hungry foal  
The mare is dark and the foal is light.  
This pasture provides food for the mare.  
Horse starts with /h/. Find /h/.

antelope

How many horns? One...two.  
It's an antelope.  
plant eater  
He has a buff and white coat.  
The antelope runs swiftly on its hooves.  
Antelope starts with /a/. Find /a/.

sheep

Sheep say, "Baa-baa."  
It's sheep.  
a ewe and a lamb  
They have thick wool.  
Wool is used to make warm clothing.  
Sheep starts with /sh/. Find /sh/.

cottontail

He's hiding.  
It's a cottontail.  
Lives in a warren.  
This rabbit has bright brown eyes.  
Rabbits have a keen sense of smell.  
Cottontail starts with /k/. Find /k/.

chicken

"Cluck, cluck," says the chicken.  
It's a chicken.  
hen and chicks  
The hen and her chicks are in their nest.  
She covers them with her body to keep them warm.  
Chicken starts with /ch/. Find /ch/.

vulture

Strong bird!  
It's a vulture.  
sharp hooked bill  
The vulture's head and neck are bare.  
He grips prey in his sharp talons.  
Vulture starts with /v/. Find /v/.

goat

Hungry goat!  
It's a goat.  
Grazing goat.  
His horns curve toward his neck.  
Goats produce creamy milk.  
Goat starts with /g/. Find /g/.

## Ranch or Farm Habitat

puppies

One, two, three, four, five puppies!  
It's puppies.  
Gathered in the doorway.  
They all have a white stripe down the forehead.  
There is a barrier to keep them in.  
Puppies starts with /p/. Find /p/.

duck

"Quack, quack."  
It's ducks.  
two white ducks  
They are walking side by side.  
Their feathers are waterproof.  
Duck starts with /d/. Find /d/.

cat

"Meow, meow!"  
It's a cat.  
green-eyed cat  
This plump cat has dark stripes.  
It is a good hunter.  
Cat starts with /k/. Find /k/.

rooster

"Cock-a-doodle-doo!"  
It's a rooster.  
colorful feathers  
His tail feathers are long and black.  
His bright colors attract a mate.  
Rooster starts with /r/. Find /r/.

cow

Cow says, "Moo!"  
It's a cow.  
dairy cow  
She has a full udder.  
Lots of people drink cows' milk.  
Cow starts with /k/. Find /k/.

## Tundra or Arctic Habitat

polar bear

huge bear  
It's a polar bear.  
very small ears  
He has white fur and a black nose.  
The polar bear's fur blends in with the snow.  
Polar bear starts with /p/. Find /p/.

pig

"Oink, oink."  
It's a pig.  
muddy pig  
She has a curly tail.  
Pigs roll in the mud to keep cool.  
Pig starts with /p/. Find /p/.

arctic fox

white fur  
It's an arctic fox.  
his winter coat  
This fox has a pure white coat in winter.  
He is hard to see in the snow.  
Arctic fox starts with /ar/. Find /ar/.

# Wild, Woolly, Wonderful Critters Word List

bighorn sheep  
Curly horns!  
It's a bighorn sheep.  
white nose and rump  
His horns are large and heavy.  
He uses them when fighting.  
Bighorn sheep starts with /b/. Find /b/.

bobcat  
big cat  
It's a bobcat.  
thick fur  
He is dark on top and light underneath.  
This cat is similar to the lynx.  
Bobcat starts with /b/. Find /b/.

mountain goat  
Shaggy goat!  
It's a mountain goat.  
short horns and long face  
This goat has long, pure white hair.  
He lives in rugged steep terrain.  
Mountain goat starts with /m/. Find /m/.

muskox  
Find his eye.  
It's a muskox.  
arctic dweller  
This bull's horns cover his forehead.  
He uses his horns to fight other bulls.  
Muskox starts with /m/. Find /m/.

snowy owl  
yellow eyes  
It's a snowy owl.  
small pointed beak  
Most of his head feathers are white.  
This bird is silent when it hunts.  
Snowy owl starts with /s/. Find /s/.

ground squirrel  
Sitting up!  
It's a ground squirrel.  
long strong claws  
It has a blunt nose and round ears.  
He hibernates for about eight months.  
Ground squirrel starts with /g/. Find /g/.

harp seal  
soft, soft fur  
It's a harp seal.  
young harp seal  
It has black eyes, nose, and whiskers.  
The young seal is camouflaged by its white fur.  
Harp seal starts with /h/. Find /h/.

ptarmigan  
spotted head  
It's a ptarmigan.  
nests on the ground  
Its feathers are red, black, and white.  
This bird is related to the grouse.  
Ptarmigan starts with /t/. Find /t/.

# ¡Uno, Dos, y Tres! Word List

Syll.	No.	Stimulus	Translation	Syll.	No.	Stimulus	Translation	
2	1	sobre	so • bre	on	3	44	el freno	el • fre • no
2	2	rojo	ro • jo	red	3	45	el cañón	el • ca • ñón
2	3	blanco	blan • co	white	3	46	el canal	el • ca • nal
2	4	brinca	brin • ca	hop	3	47	la cárcel	la • cár • cel
2	5	cría	crí • a	sea lion pup	3	48	los rizos	los • ri • zos
2	6	un par	un • par	pair	3	49	la flora	la • flo • ra
2	7	rural	ru • ral	rural	3	50	la fauna	la • fau • na
2	8	trío	trí • o	trio	3	51	el ramo	el • ra • mo
2	9	alto	al • to	stop	3	52	frígido	frí • gi • do
2	10	juntos	jun • tos	gathered	3	53	la tundra	la • tun • dra
3	1	el burro	el • bu • rro	donkey	3	54	verdoso	ver • do • so
3	2	la vaca	la • va • ca	cow	3	55	nublado	nu • bla • do
3	3	el pollo	el • po • llo	chicken	3	56	adornar	a • dor • nar
3	4	el oso	el • o • so	bear	3	57	garceta	gar • ce • ta
3	5	la casa	la • ca • sa	house	3	58	áridos	á • ri • dos
3	6	los huevos	los • hue • vos	eggs	3	59	discreto	dis • cre • to
3	7	la sopa	la • so • pa	soup	3	60	tirando	ti • ran • do
3	8	la silla	la • si • lla	chair	3	61	ruidoso	rui • do • so
3	9	la vela	la • ve • la	sail	4	1	el camión	el • ca • mi • ón
3	10	morado	mo • ra • do	purple	4	2	el avión	el • a • vi • ón
3	11	el melón	el • me • lón	(cantaloupe) melon	4	3	el cachorro	el • ca • cho • rro
3	12	el barco	el • bar • co	ship	4	4	comiendo	co • mi • en • do
3	13	la rueda	la • rue • da	wheel	4	5	las manzanas	las • man • za • nas
3	14	el reno	el • re • no	reindeer	4	6	la araña	la • a • ra • ña
3	15	debajo	de • ba • jo	under	4	7	el viajero	el • via • je • ro
3	16	la granja	la • gran • ja	farm	4	8	quemándose	que • mán • do • se
3	17	la llanta	la • llan • ta	tire	4	9	el tráfico	el • trá • fi • co
3	18	el alce	el • al • ce	moose	4	10	el brócoli	el • bró • co • li
3	19	el buitre	el • bui • tre	vulture	4	11	los martillos	los • mar • ti • llhos
3	20	las gradas	las • gra • das	bleachers	4	12	el gorila	el • go • ri • la
3	21	el taco	el • ta • co	taco	4	13	la columna	la • co • lum • na
3	22	derecho	de • re • cho	straight	4	14	en la taza	en • la • ta • za
3	23	abierta	a • bier • ta	open	4	15	la mordida	la • mor • di • da
3	24	cerrado	ce • rra • do	closed	4	16	la corteza	la • cor • te • za
3	25	el grumo	el • gru • mo	a glob	4	17	color café	co • lor • ca • fé
3	26	la sombra	la • som • bra	shade	4	18	la moneda	la • mo • ne • da
3	27	soplando	so • plan • do	blowing	4	19	la alfombra	la • al • fom • bra
3	28	el tractor	el • trac • tor	tractor	4	20	el trineo	el • tri • ne • o
3	29	el guiño	el • gui • ño	wink	4	21	las aletas	las • a • le • tas
3	30	los bichos	los • bi • chos	bugs	4	22	el durazno	el • du • raz • no
3	31	el parque	el • par • que	park	4	23	las camisas	las • ca • mi • sas
3	32	la noria	la • no • ria	Ferris wheel	4	24	la lágrima	la • lá • gri • ma
3	33	la fuente	la • fuen • te	fountain	4	25	el pantano	el • pan • ta • no
3	34	el nido	el • ni • do	nest	4	26	el pesebre	el • pe • se • bre
3	35	lejos de	le • jos • de	away	4	27	la cerilla	la • ce • ri • lla
3	36	las fresas	las • fre • sas	strawberries	4	28	el arbusto	el • ar • bus • to
3	37	la pata	la • pa • ta	paw	4	29	los palillos	los • pa • li • llhos
3	38	saltando	sal • tan • do	leaping				
3	39	los cascos	los • cas • cos	hoof				
3	40	el mandril	el • man • dril	baboon				
3	41	los cuernos	los • cuer • nos	horns				
3	42	el bambú	el • bam • bú	bamboo				
3	43	el panal	el • pa • nal	honeycomb				

# ¡Uno, Dos, y Tres! Word List

Syll.	Stimulus No.	Stimulus		Translation
4	30	escondido	es • con • di • do	hidden
4	31	solitario	so • li • ta • rio	solitary
4	32	al lado de	al • la • do • de	beside
4	33	la cabina	la • ca • bi • na	cockpit
4	34	la lengueta	la • len • gue • ta	barb
4	35	nebuloso	ne • bu • lo • so	foggy
4	36	rebanados	re • ba • na • dos	sliced
4	37	el insecto	el • in • sec • to	insect
4	38	el roedor	el • ro • e • dor	rodent
4	39	el canino	el • ca • ni • no	canine
4	40	el felino	el • fe • li • no	feline
4	41	el bovino	el • bo • vi • no	bovine
4	42	convirtiendo	con • vir • tien • do	converging
4	43	el equino	el • e • qui • no	equine
4	44	la geoda	la • ge • o • da	geode
4	45	cosechando	co • se • chan • do	harvesting
4	46	las monedas	las • mo • ne • das	currency
4	47	la ballena	la • ba • lle • na	Orca whale
4	48	la restricción	la • res • tric • ción	restriction
4	49	el íbice	el • í • bi • ce	ibex
4	50	el flamenco	el • fla • men • co	flamingo
4	51	escondido	es • con • di • do	obscured
4	52	la cúpula	la • cú • pu • la	dome
4	53	somnoliento	som • no • lien • to	somnolence
4	54	camuflaje	ca • mu • fla • je	camouflage
4	55	la cascada	la • cas • ca • da	waterfall
4	56	antiquado	an • ti • cua • do	antiquated
4	57	luminoso	lu • mi • no • so	luminous
4	58	apático	a • pá • ti • co	lackadaisical
4	59	el desierto	el • de • sier • to	desert
5	1	el papagayo	el • pa • pa • ga • yo	parrot
5	2	la lagartija	la • la • gar • ti • ja	lizard
5	3	el pavo real	el • pa • vo • re • al	peacock
5	4	la policía	la • po • li • cí • a	police
5	5	la calabaza	la • ca • la • ba • za	pumpkin
5	6	la amapola	la • a • ma • po • la	poppy
5	7	el arco iris	el • ar • co • i • ris	rainbow
5	8	la bicicleta	la • bi • ci • cle • ta	bicycle
5	9	el aguacate	el • a • gua • ca • te	avocado
5	10	el detergente	el • de • ter • gen • te	detergent
5	11	un cubo de flash	un • cu • bo • de • flash	flashbar
5	12	tres mariposas	tres • ma • ri • po • sas	three butterflies
5	13	la puesta de sol	la • pues • ta • de • sol	sunset
5	14	relajándose	re • la • ján • do • se	relaxing
5	15	tres pescadores	tres • pes • ca • do • res	three fishermen
5	16	el medio-dólar	el • me • dio • dó • lar	half-dollar
5	17	la alcachofa	la • al • ca • cho • fa	artichoke
5	18	una pulgada	u • na • pul • ga • da	inch
5	19	la petrolera	la • pe • tro • le • ra	oil rig

# ¡Uno, Dos, y Tres! Word List

Syll.	Stimulus No.	Stimulus		Translation
5	20	el dirigible	el • di • ri • gi • ble	blimp
5	21	el mamífero	el • ma • mí • fe • ro	mammal
5	22	desapacible	des • a • pa • ci • ble	bleak
5	23	desordenado	de • sor • de • na • do	cluttered
5	24	el memorándum	el • me • mo • rán • dum	memoranda
5	25	el paquidermo	el • pa • qui • der • mo	pachyderm
5	26	el sol bajando	el • sol • ba • jan • do	descending sun
5	27	haciendo windsurf	ha • cien • do • wind • surf	windsurfing
5	28	la silueta	la • si • lu • e • ta	profile
5	29	competitivo	com • pe • ti • ti • vo	competitive
5	30	la cremallera	la • cre • ma • lle • ra	zipper closure
5	31	las reposeras	las • re • po • se • ras	lounge chairs
5	32	el extinguidor	el • ex • tin • gui • dor	fire extinguisher
5	33	acompañando	a • com • pa • ñan • do	accompanying
5	34	fosilizado	fo • si • li • za • do	fossilization
5	35	victorioso	vic • to • rio • so	victorious
5	36	desolación	de • so • la • ci • ón	desolation
5	37	la ciudadela	la • ciu • da • de • la	citadel
5	38	exuberante	e • xu • be • ran • te	exuberant
5	39	el dromedario	el • dro • me • da • rio	dromedary camel
5	40	utilitario	u • ti • li • ta • rio	utilitarian
5	41	ictiología	ic • tio • lo • gí • a	ichthyology
6	1	el campo de trigo	el • cam • po • de • tri • go	cornfield
6	2	la gasolinera	la • ga • so • li • ne • ra	gas station
6	3	el dulce de toffee	el • dul • ce • de • to • ffee	toffee candy
6	4	lavando el carro	la • van • do • el • ca • rro	washing the car
6	5	el acantilado	el • a • can • ti • la • do	cliffs
6	6	el techo de paja	el • te • cho • de • pa • ja	thatched roof
6	7	la cuesta abajo	la • cues • ta • a • ba • jo	decline
6	8	la cuesta arriba	la • cues • ta • a • rri • ba	incline
6	9	cinco tentáculos	cin • co • ten • tá • cu • los	five tentacles
6	10	el pony pastando	el • po • ny • pas • tan • do	grazing pony
6	11	los hipopótamos	los • hi • po • pó • ta • mos	hippopotami
6	12	acumulación	a • cum • u • la • ci • ón	accumulation
6	13	identificable	i • den • ti • fi • ca • ble	identifiable
6	14	la gravilla floja	la • gra • vi • lla • flo • ja	loosening gravel
6	15	la soga muy ancha	la • so • ga • muy • an • cha	very thick rope
6	16	anticipación	an • ti • ci • pa • ci • ón	anticipation
6	17	la intersección	la • in • ter • sec • ci • ón	intersection
6	18	la vía de agua	la • ví • a • de • a • gua	waterway
6	19	el submarinista	el • sub • ma • ri • nis • ta	scuba divers
6	20	la irrigación	la • i • rri • ga • ci • ón	irrigation
6	21	la bota colgando	la • bo • ta • col • gan • do	dangling boot
6	22	la última uva	la • úl • ti • ma • u • va	remaining grape
6	23	los rábanos rojos	los • rá • ba • nos • ro • jos	red radishes
6	24	la ancla de proa	la • an • cla • de • pro • a	anchors on the bow
6	25	echando el café	e • chan • do • el • ca • fé	pouring the coffee
6	26	la cámara nueva	la • cá • ma • ra • nue • va	new camera
6	27	el rompecabezas	el • rom • pe • ca • be • zas	jigsaw puzzle
6	28	un gallo corriendo	un • ga • llo • co • rrrien • do	running rooster
6	29	agua absorbente	a • gua • ab • sor • ben • te	absorbing water
6	30	tiempo de invierno	tiem • po • de • in • vier • no	wintery weather
6	31	de celebración	de • ce • le • bra • ci • ón	celebratory

# ¡Uno, Dos, y Tres! Word List

Syll.	Stimulus No.	Stimulus		Translation
6	32	la expedición	la • ex • pe • di • ci • ón	expedition
6	33	homeopático	ho • me • o • pá • ti • co	homeopathic
6	34	una emergencia	u • na • e • mer • gen • cia	emergency
6	35	la vista aérea	la • vis • ta • a • é • rea	aerial view
6	36	el torre medieval	el • to • rre • me • die • val	medieval tower
6	37	arando la tierra	a • ran • do • la • tie • rra	plowing the barren field
6	38	la grieta angosta	la • grie • ta • an • go • sta	narrow crevice
6	39	industrializado	in • dus • tria • li • za • do	industrialized
6	40	un pico saliente	un • pi • co • sa • lien • te	protuberant beak
7	1	el nido de pájaro	el • ni • do • de • pá • ja • ro	bird nest
7	2	el estadio de béisbol	el • es • ta • dio • de • béis • bol	baseball stadium
7	3	la señal de tráfico	le • se • ñal • de • trá • fi • co	sign
7	4	los furgones de carga	los • fur • go • nes • de • car • ga	railroad cars
7	5	una fila de casas	u • na • fi • la • de • ca • sas	row of houses
7	6	la barcaza de río	la • bar • ca • za • de • rí • o	river barge
7	7	los gansos de Canadá	los • gan • sos • de • Ca • na • dá	Canadian geese
7	8	los botes salvavidas	los • bo • tes • sal • va • vi • das	lifeboats
7	9	la planta de repollo	la • plan • ta • de • re • po • llo	cabbage plant
7	10	el racimo de moras	el • ra • ci • mo • de • mo • ras	berry cluster
7	11	la tarta de cereza	la • tar • ta • de • ce • re • za	cherry pie
7	12	el plátano pelado	el • plá • ta • no • pe • la • do	peeled banana
7	13	un río torrentoso	un • rí • o • to • rren • to • so	rushing river
7	14	el riachuelo seco	el • ri • a • chue • lo • se • co	dry creekbed
7	15	aguja de brújula	a • gu • ja • de • brú • ju • la	compass needle
7	16	las cabezas de ajo	las • ca • be • zas • de • a • jo	garlic bulbs
7	17	la manada de gansos	la • ma • na • da • de • gan • sos	gaggle of geese
7	18	la entrada con verja	la • en • tra • da • con • ver • ja	gated entrance
7	19	los guisantes envueltos	los • gui • san • tes • en • vuel • tos	staked sugar peas
7	20	la boca de incendios	la • bo • ca • de • in • cen • dios	hydrant
7	21	el equipo de tennis	el • e • qui • po • de • ten • nis	tennis equipment
7	22	los delfines brincando	los • del • fi • nes • brin • can • do	bounding dolphins
7	23	los pijamas doblados	los • pi • ja • mas • do • bla • dos	folded pajamas
7	24	el embotellamiento	el • em • bo • te • lla • mien • to	traffic jam
7	25	un carnero peludo	un • car • ne • ro • pe • lu • do	shaggy ram
7	26	viajando por ferry	vi • a • jan • do • por • fe • rry	travelling by ferry
7	27	los trajes idénticos	los • tra • jes • i • dén • ti • cos	identical outfits
7	28	las cajas reciclables	las • ca • jas • re • ci • cla • bles	recyclable boxes
7	29	el cementerio viejo	el • ce • men • te • rio • vie • jo	old cemetery
7	30	puntas de espárragos	pun • tas • de • es • pá • rra • gos	spears of asparagus
7	31	el barco de tres velas	el • bar • co • de • tres • ve • las	three masted sailing ship
7	32	la canoa talada	la • ca • no • a • ta • la • da	hewn canoe
7	33	leyendo por encima	le • yen • do • por • en • ci • ma	skimming
7	34	la anémona de mar	la • a • né • mo • na • de • mar	sea anemone
7	35	el gorila sonriendo	el • go • ri • la • son • rien • do	grinning gorilla
7	36	alta elevación	al • ta • e • le • va • ción	high elevation
7	37	las piezas de ajedrez	las • pie • zas • de • a • je • rez	chess pieces
7	38	la precipitación	la • pre • ci • pi • ta • ci • ón	precipitation
7	39	haciendo la olla	ha • ci • en • do • la • o • lla	throwing a pot
7	40	escalando la roca	es • ca • lan • do • la • ro • ca	rappelling the rock
7	41	un cuello alargado	un • cue • llo • a • lar • ga • do	elongated neck
7	42	la fruta suculenta	la • fru • ta • su • cu • len • ta	succulent fruit
7	43	los gansos tambaleantes	los • gan • sos • tam • ba • lean • tes	waddling geese
7	44	midiendo con cuidado	mi • dien • do • con • cui • da • do	careful measurement
7	45	el copete carmesí	el • co • pe • te • car • me • sí	crimson crest

# ¡Uno, Dos, y Tres! Word List

Syll.	Stimulus No.	Stimulus	Translation
7	46	la rampa ascendiente	ascending ramp
7	47	un perro excitado	expectative dog
7	48	el puerto de Vancouver	Vancouver harbor
7	49	durmiente en la playa	slumbering on the beach
7	50	las frutas esféricas	spherical fruits
7	51	el panal hexagonal	hexagonal combs
7	52	el plumaje mojado	saturated fur
7	53	el cardo floreciente	blossoming thistle
7	54	un hongo incomible	inedible mushroom
7	55	el tiburón inocuo	innocuous shark
7	56	la puerta del Presidio	Presidio door
8	1	el queso y las galletas	cheese and crackers
8	2	la barra de chocolate	chocolate bar
8	3	jugando con los columpios	playing on the swingset
8	4	el lado de la montaña	mountain side
8	5	el martillo y el clavo	hammer and nail
8	6	la gallina y el gallo	hen and rooster
8	7	la tortuga de mar grande	large sea turtle
8	8	el pomelo con azúcar	grapefruit with sugar
8	9	el payaso melodioso	melodious clown
8	10	los limones y las limas	lemons and limes
8	11	la salvia floreciente	blooming sage
8	12	el transporte en autobús	bus transportation
8	13	un arco de salvamento	lifesaver ring
8	14	la cesta de la comida	picnic basket
8	15	los zapatos de trabajo	work shoes
8	16	el termómetro exterior	outdoor thermometer
8	17	la puesta de sol tropical	tropical sunset
8	18	dando vuelta el panqueque	flipping the pancake
8	19	cruzando en la esquina	crossing at the corner
8	20	abrochando la camisa	buttoning the shirt
8	21	la hoja de eucalipto	eucalyptus leaf
8	22	una cita el sábado	appointment Saturday
8	23	un surtido de sabores	assortment of flavors
8	24	a la orilla del río	along the riverbank
8	25	el incendio destructivo	destructive blaze
8	26	un totem lleno de color	colorful totem pole
8	27	la tierra deshabitada	uninhabited land
8	28	el tren que se aproxima	approaching train
8	29	el instrumento musical	musical instrument
8	30	el monumento de oro	golden monument
8	31	un compañero amable	lovable companion
8	32	la cinta transportadora	conveyor belt
8	33	el final de la maratón	marathon finish
8	34	mirada “inquisitiva”	“querying” look
8	35	el elefante marino	elephant seal
8	36	una mesa elegante	elaborately set
8	37	los árbitros de basquetbol	basketball referees
8	38	el saltamontes brincando	grasshopper alighting
8	39	el cultivo de semilla	seed cultivation
8	40	el querubín contemplando	contemplating cherub
8	41	el recinto de madera	wooden enclosure
8	42	un conejo satisfecho	complacent rabbit
8	43	la perdiz café y blanco	brown and white ptarmigan
8	44	la mesa y el collado	mesa and butte
8	45	atravesando el puente	traversing the bridge
8	46	la mano del reloj de sol	sundial gnomon
9	1	el camión de la basura	garbage truck

# ¡Uno, Dos, y Tres! Word List

Syll.	Stimulus No.	Stimulus	Translation
9	2	el ventilador eléctrico	electric fan
9	3	haciendo ejercicios	exercising
9	4	un bebé de rinoceronte	baby rhinoceros
9	5	los puercos apresurándose	hustling hogs
9	6	el racimo de zanahorias	bunches of carrots
9	7	la libélula suspendida	suspended dragonfly
9	8	los competidores rápidos	speeding competitors
9	9	el periquito posándose	perched parakeet
9	10	sudoeste en la brújula	southwest on the compass
9	11	la servilleta bordada	embroidered napkin
9	12	la celosía por encima	overhead lattice
9	13	los mensajes telefónicos	telephone messages
9	14	el parque de diversiones	amusement park ride
9	15	la bandera americana	American flag
9	16	el mercado al aire libre	outdoor marketplace
9	17	las campanas de la misión	mission bells
9	18	las escaleras al castillo	stairway to the castle
9	19	las ruinas de la fortaleza	ruins of the fortress
9	20	el clavel de color lavanda	lavender carnation
9	21	la hidroavión llegando	arriving hydroplane
9	22	el aparejo en el mástil	rigging on the mast
9	23	la lava solidificada	solidified lava
9	24	el zapatero diligente	industrious cobbler
9	25	un conejo meticoloso	meticulous rabbit
9	26	los deportistas hidrófilos	hydrophilic sportsmen
10	1	una canasta de remolachas	basket of beets
10	2	la terminal del aeropuerto	airport terminal
10	3	la tetera y las tazas de té	teapot and teabowls
10	4	el disfraz del día de los muertos	Halloween costume
10	5	los furgones de locomotora	locomotive cars
10	6	las torres altas de la catedral	tall cathedral towers
10	7	el toldo de la selva tropical	rainforest canopy
10	8	el edificio peligroso	hazardous building
10	9	meneo, menea, anadeo	wiggle, waggle, waddle
10	10	la fabricación de acero	steel manufactory
10	11	los primates acicalándose	grooming primates
10	12	el animalito caprichoso	capricious critter
10	13	el esqueleto del mastodonte	mastodon skeleton
10	14	un día monótono y triste	drab and dreary day



## I Like Keys: Basic Words for Children

**Because the program allows you to type your own labels for the pictures, you need to tell it that you want to use keys for navigation and not for labeling. Use the key combination “Control” and “T” to toggle between allowing keystrokes for navigation and restricting keystrokes to entering text.**

### 100 Basic Words & Wild, Woolly, Wonderful Critters!

#### Main Screens

- (right arrow) go to the next word
- ← (left arrow) go to the previous word
- ↑ (up arrow) increase the sound volume
- ↓ (down arrow) decrease the sound volume

“Control” and “R” toggle between random and sequential  
“Control” and “H” toggle between displaying/hiding the text  
“Control” and “P” print the picture and homework

“Control” and “F” return to the main screen  
“X” or “Q” exit, quit the program

“TAB” play the next sound

“R” record the word  
“S” stop recording the word  
“P” play back the word

“C” score the pronunciation as Imitative and Correct  
“E” or “I” score the pronunciation as Imitative and Incorrect (error)  
“Z” score the pronunciation as Spontaneous and Correct  
“A” score the pronunciation as Spontaneous and Incorrect

Note: If the shortcut says “Control” and “key” then the “Control” key is acting like the shift key. Press the “Control” key and while holding it down, press the other key in the command.



## I Like Keys: Basic Words for Children

- “1” play the sound (and display the text) for the word
- “2” play the sound for “Parentese”
- “3” play the sound for the question “What is it?”
- “4” play the sound for the answer to “What is it?”, e.g., “It’s pajamas”
- “5” play the sound for the phrase
- “6” play the sound for a descriptive sentence with the target word
- “7” play the sound for a functional sentence
- “8” play the sound for the initial letter
- “9” and “0” play the sound for “Your Text”

### Results Screen

- “F” return to the main screen
- “M” return to the Main Screen
- “?” go to the Help Screen
- “H” go to the Help Screen
- “P” print the results page
- “Option” and “P” print the results page
- “X” or “Q” exit, quit the program

### Options Screen

- “Option” and “R” toggle between random and sequential
- “Option” and “H” toggle between displaying the word and hiding it
- “Option” and “H” go to the Help Screen
- “Control” and “F” exit the current game
- “D” or RETURN return to main menu

### Help Screen

- “D” or RETURN return to main menu

### Names Screen

- TAB toggle between Names fields
- RETURN record the names and return to main menu



## I Like Keys: Basic Words for Children

### **And a One, Two, Three!**

“1” move felt 1 down to the line  
“2” move felt 2 down to the line  
“3” move felt 3 down to the line  
“4” move felt 4 down to the line  
“5” move felt 5 down to the line  
“6” move felt 6 down to the line  
“0” move the felts back to their original positions  
“A” Check Answer  
“L” Show Answer (put the felts on the Line)  
“W” play the sound for the word  
“Y” play the sound for the syllables  
“D” scorethe pronunciation as distorted  
“Control” and “C” toggle between continuous and non-continuous play

### **ABC**

The keys for *And a One, Two, Three* will work with *ABC*.